

SCRIPTING ON SECOND LIFE VIRTUAL ENVIRONMENT

PROJECT WORK 2

Create a Battleship game to be played in Second Life.

Battleship is a board game played by two people. The aim is to sink the fleet of the opponent. Both players have two play areas, one for their own fleet and the other for marking the hits and misses against the opponent. The game is over when the whole fleet of the other player has been sunk.

You can find more information about the game e.g. on Wikipedia:

http://en.wikipedia.org/wiki/Battleship_%28game%29

One online implementation may be found on Learn4Good:

<http://www.learn4good.com/games/board/battleship.htm>

