

The d-Ear and CST systems for NIST 2006 SRE

Thomas Fang Zheng

Beijing d-Ear Technologies Co., Ltd.

<http://www.d-Ear.com>

and

Center for Speech Technology,

National Lab for Information Science and Technology,

Tsinghua University, Beijing, 100084, China

<http://cst.cs.tsinghua.edu.cn/>

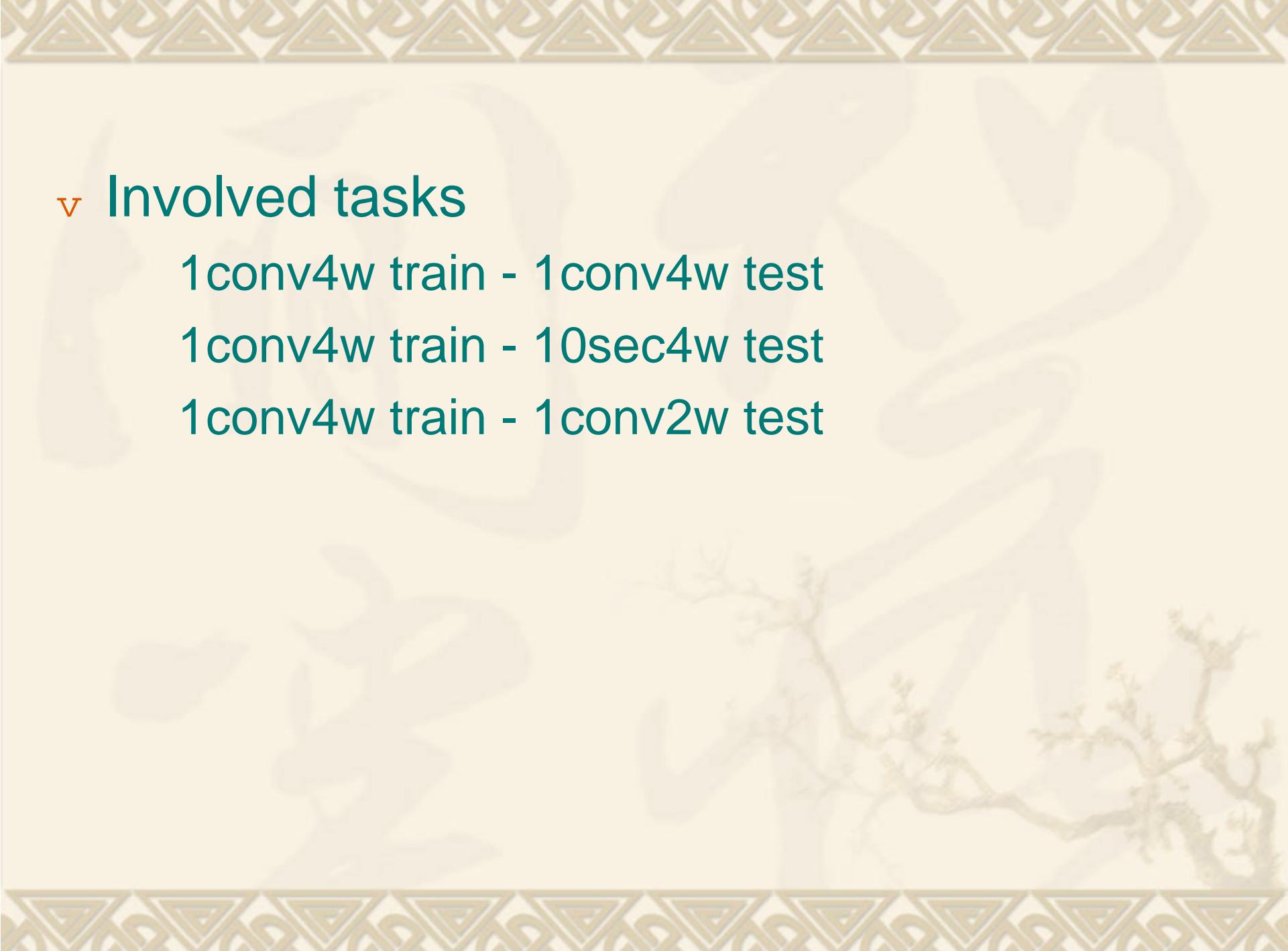


Outline

- ✓ Introduction
- ✓ System description
- ✓ Results
- ✓ Future work

Introduction

- ▀ Beijing d-Ear Technologies Co., Ltd.
Speaker recognition group
- ▀ Center for Speech Technology (CST),
Tsinghua National Lab for Information
Science and Technology, Tsinghua
University
Speaker recognition group



▼ Involved tasks

1conv4w train - 1conv4w test

1conv4w train - 10sec4w test

1conv4w train - 1conv2w test

System Description

▀ Overview

MFCC features

GMM-UBM structure

T-Norm score normalization

Speech segmentation and clustering for 2-speaker conversations

Feature Extraction

- ∨ 16-dimensional MFCC plus delta
- ∨ Bandwidth: 100 ~ 3800 Hz
- ∨ Hamming window with 20ms' length and 10ms' shift
- ∨ Pitch-based silence elimination / Energy-based silence elimination
- ∨ CMS and CVN

GMM-UBM Systems

- ▀ Two gender-dependent UBM
- ▀ 1,024 Gaussian components in each UBM
- ▀ Trained with channel-balanced (landline, cellular, cordless) speech from NIST 2004 SRE

Speaker Model Adaptation

▀ MAP adaptation

Relevance factor automatically adjusted

Only means adapted

Score Normalization

▼ T-Norm

368 female speakers

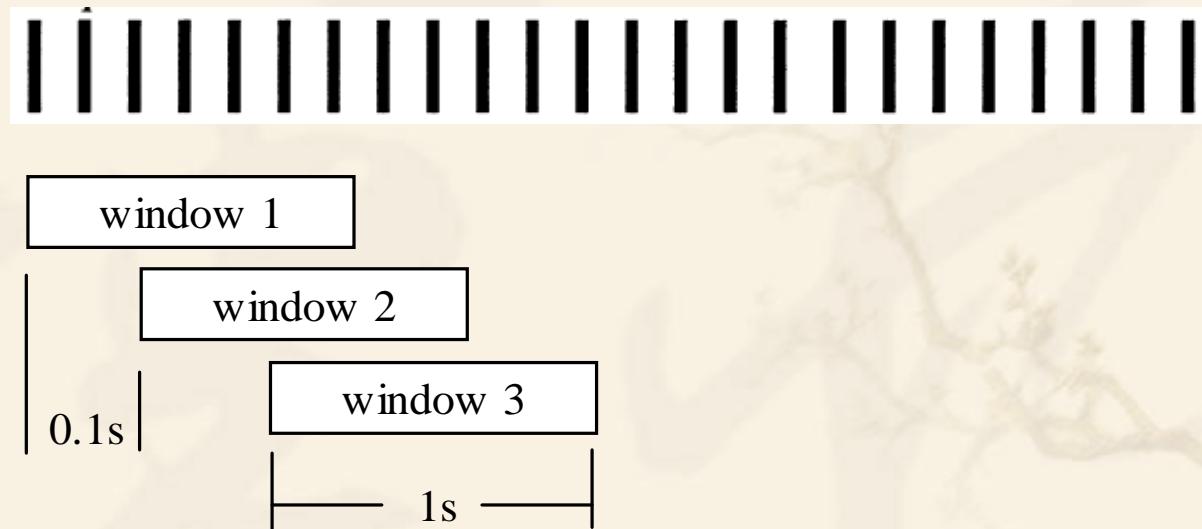
248 male speakers

Selected from NIST 2004 SRE for the
calculation of T-Norm parameters

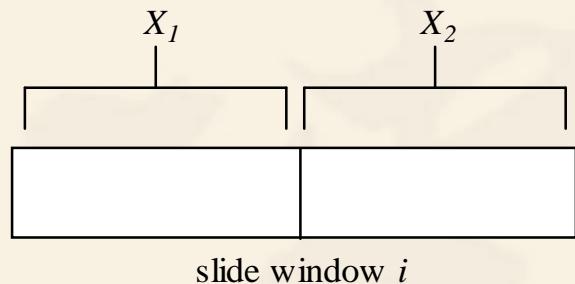
Speech Segmentation based on Log Likelihood Ratio Score (LLRS) over UBM

- ▀ A slide window (with 2s' length and 0.1s' shift) is applied on the conversational speech

feature sequence



- ▀ The feature sequence in each window is divided into 2 parts (X_1 , X_2)
- ▀ These two parts are scored against a 1,024-component UBM, and their log likelihood ratio score (LLRS) are computed.



$$\Delta S(i) = \text{abs} \left(L(X_1 | UBM) - L(X_2 | UBM) \right)$$

- ▀ For each conversation, a sequence of LLRS' can be obtained, and their standard deviation σ is estimated.
- ▀ In the LLRS plot, a peak is assumed to be a speaker change point

$$|\max - \min_l| > \alpha\sigma \text{ and } |\max - \min_r| > \alpha\sigma$$

where \max is the LLRS of a peak, \min_l and \min_r are the left and right minima next to the peak, and α is an experiential value which is set to 0.5

Speaker Clustering

▼ Initialization

Step 1.1: an initial speaker model S_0 is adapted on the whole conversation from a 16-component UBM;

Step 1.2: each speech segment is scored against S_0 , and the segment longer than 2s and with the maximum score is selected to adapt speaker model S_1 from the 16-component UBM;

Step 1.3: The remaining segments are scored against S_0 and S_1 , respectively. The score difference ΔS is computed as $\Delta S = L(X|S_0) - L(X|S_1)$.

The segments longer than 2s and with the maximum ΔS is selected to adapt speaker model S_2 from the 16-component UBM.

v Iterations:

Step 2.1: Score the remaining segments against speaker model S_1 and S_2 , ΔS_{12} and ΔS_{21} are computed,

$$\Delta S_{12} = L(X|S_1) - L(X|S_2) ,$$

$$\Delta S_{21} = L(X|S_2) - L(X|S_1) ,$$

The segment longer than 1s and with maximum ΔS_{12} is assigned to S_1 and used to update S_1 ; the segment longer than 1s and with maximum ΔS_{21} is assigned to S_2 and used to update S_2 ;

Step 2.2: Repeat step 1 until there is no speech longer than 1s;



v Refinement

Step 3.1: all the segments in the conversation are scored against speaker model S_1 and S_2 , and corresponding ΔS_{12} and ΔS_{21} are computed;

Step 3.2: use segments whose ΔS_{12} is among the top half of all the positive ΔS_{12} to adapt a new speaker model S_1' from a 1,024-component UBM;

Step 3.3: use segments whose ΔS_{21} is among the top half of all the positive ΔS_{21} to adapt a new speaker model S_2' from a 1,024-component UBM;

Step 3.4: use S_1' and S_2' to reclassify all the segments in the conversation into 2 clusters.



- ▼ Segmentation criterion:
 - GLR for d-Ear system
 - UBM LLRS based segmentation for CST system

Results of Speaker Segmentation and Clustering

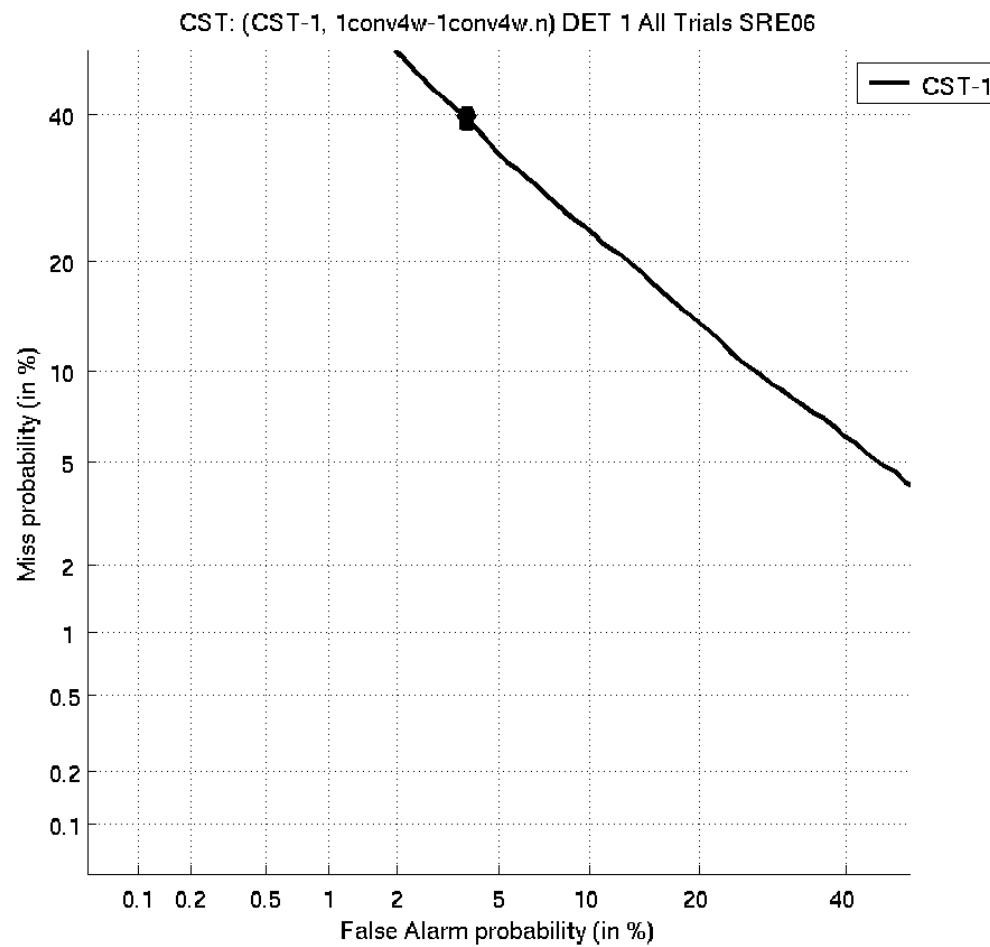
- ▀ Results on NIST2002 switch board conversation segmentation tasks

Error Type	Error Time Rate (%)
Missed Speaker Time	0.1
False Alarm Speaker Time	0.1
Speaker Error Time	6.6

Results on NIST 2006 SRE

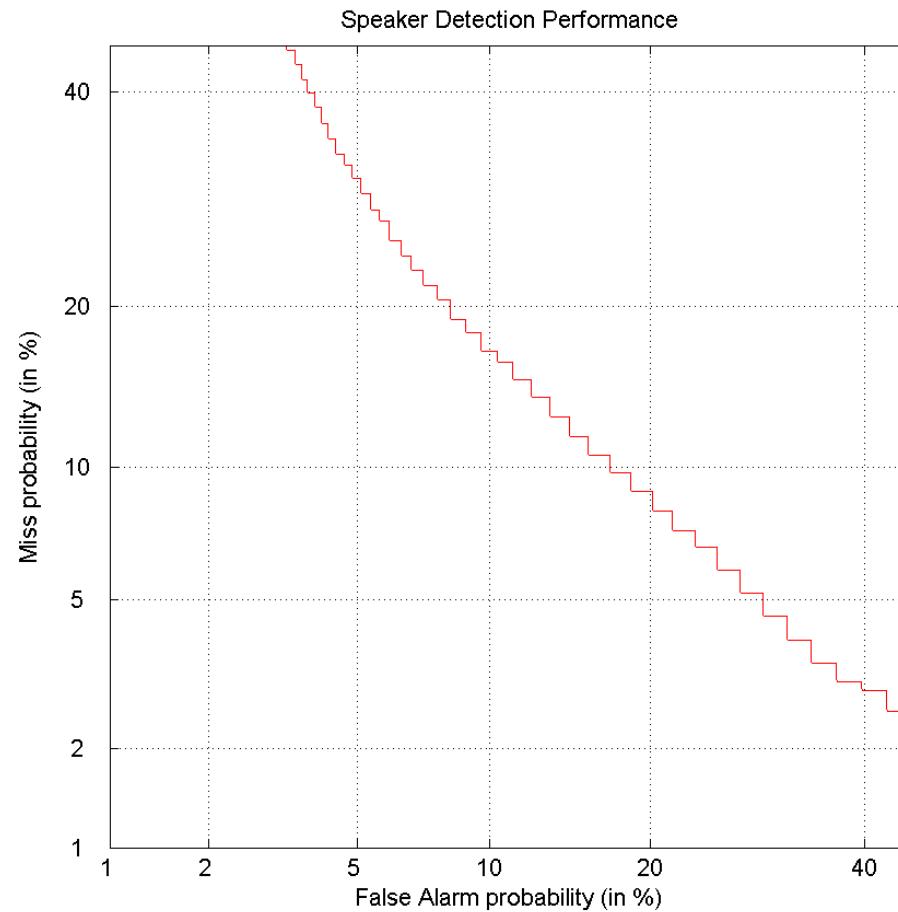
✓ 1c4w-1c4w (CST)

Pitch-based silence elimination -- submitted results



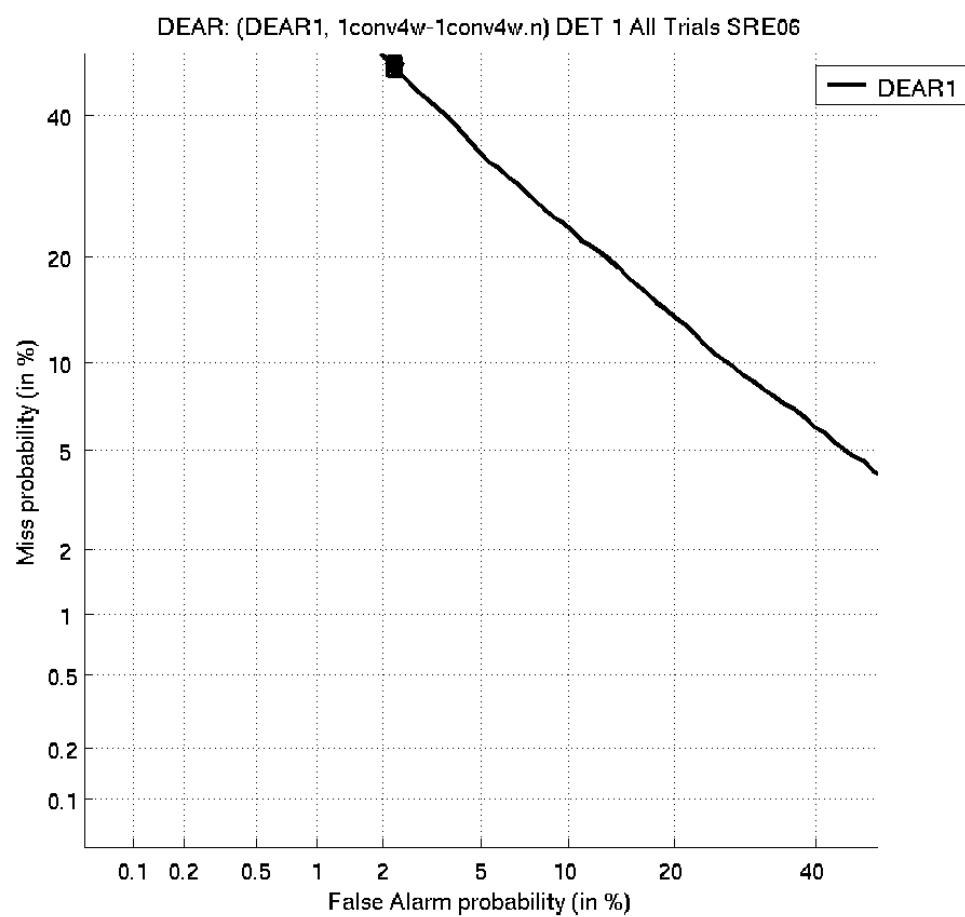
▼ 1c4w-1c4w (CST)

Energy-based silence elimination -- new results



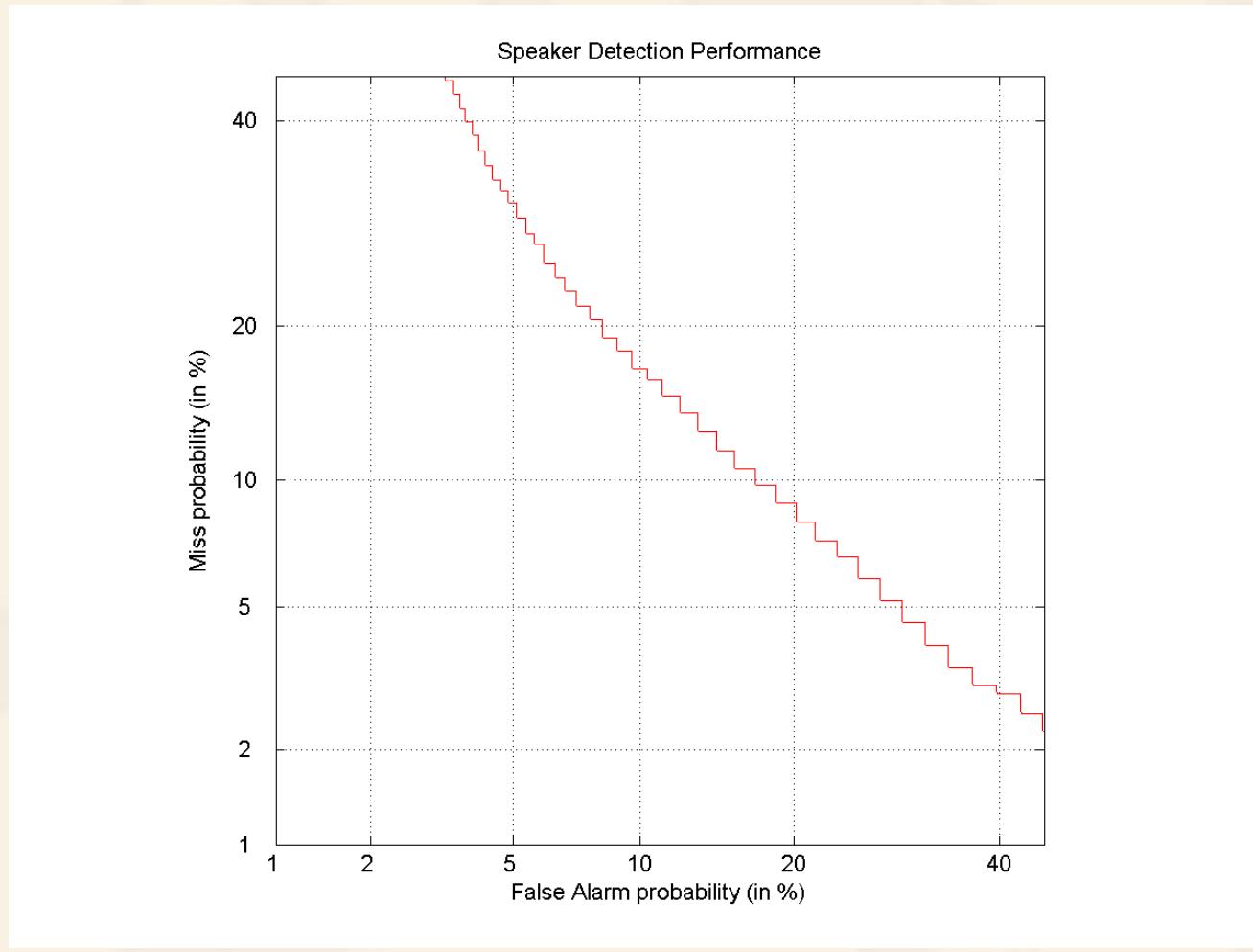
▼ 1c4w-1c4w (d-Ear)

Pitch-based silence elimination -- submitted results

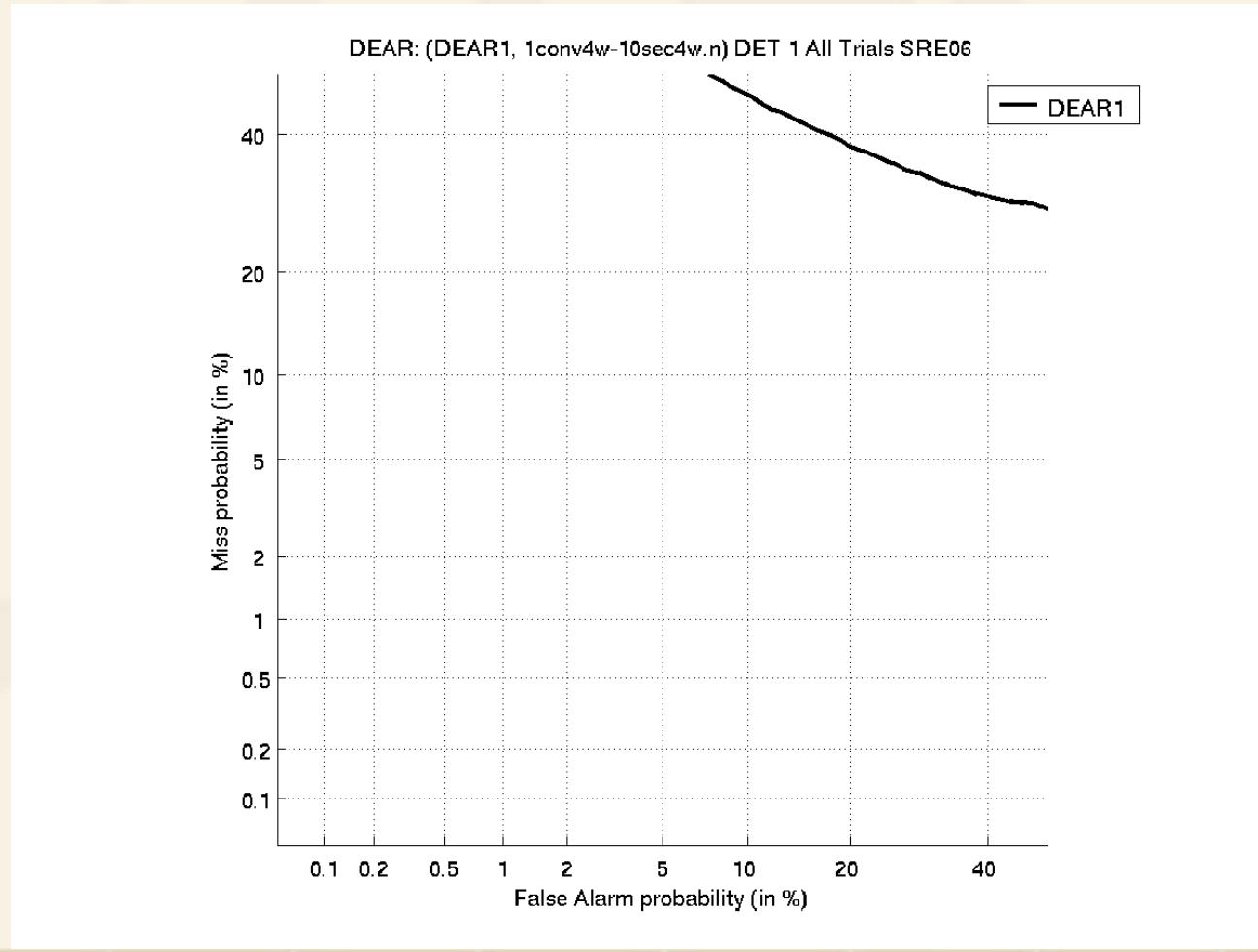


▼ 1c4w-1c4w (d-Ear)

Energy-based silence elimination -- new results

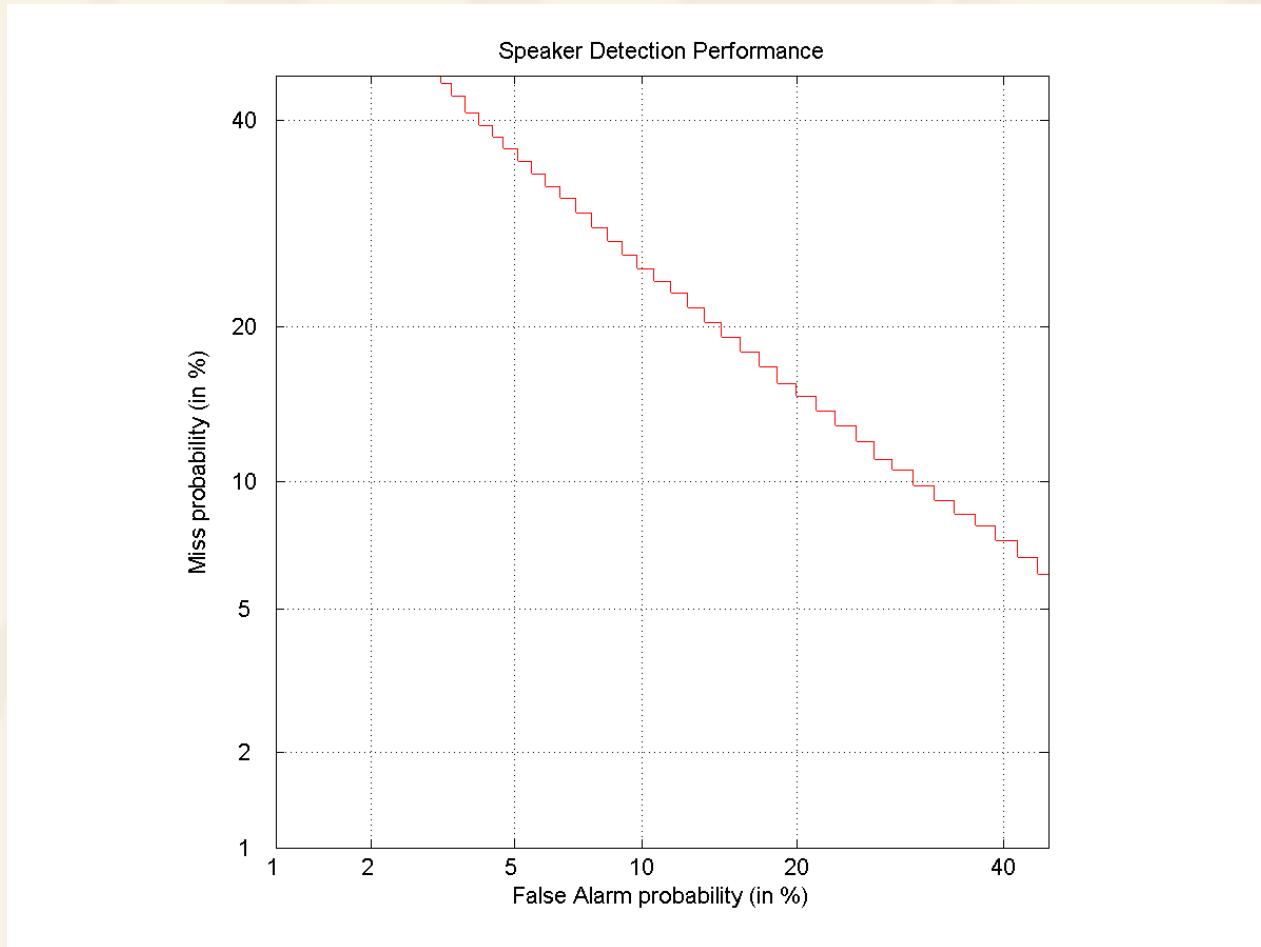


▼ 1c4w-10sec4w (d-Ear)
pitch-based silence elimination -- submitted results



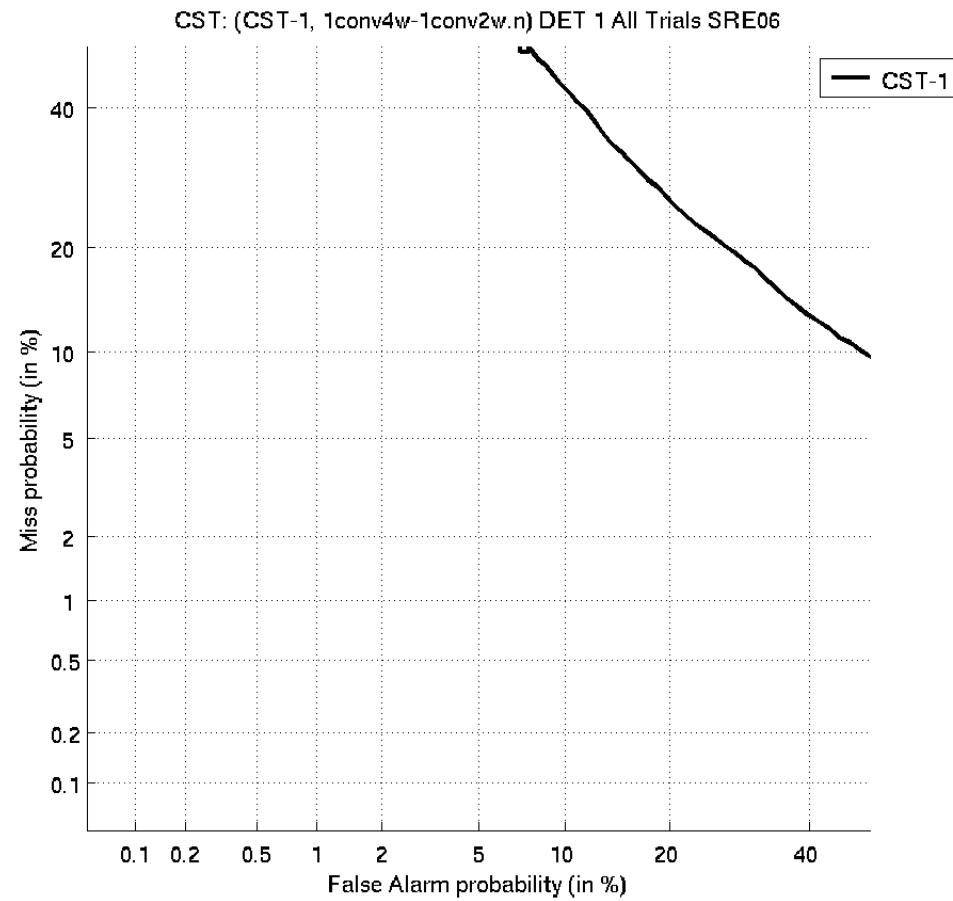
▼ 1c4w-10sec4w (d-Ear)

Energy-based silence elimination -- new results



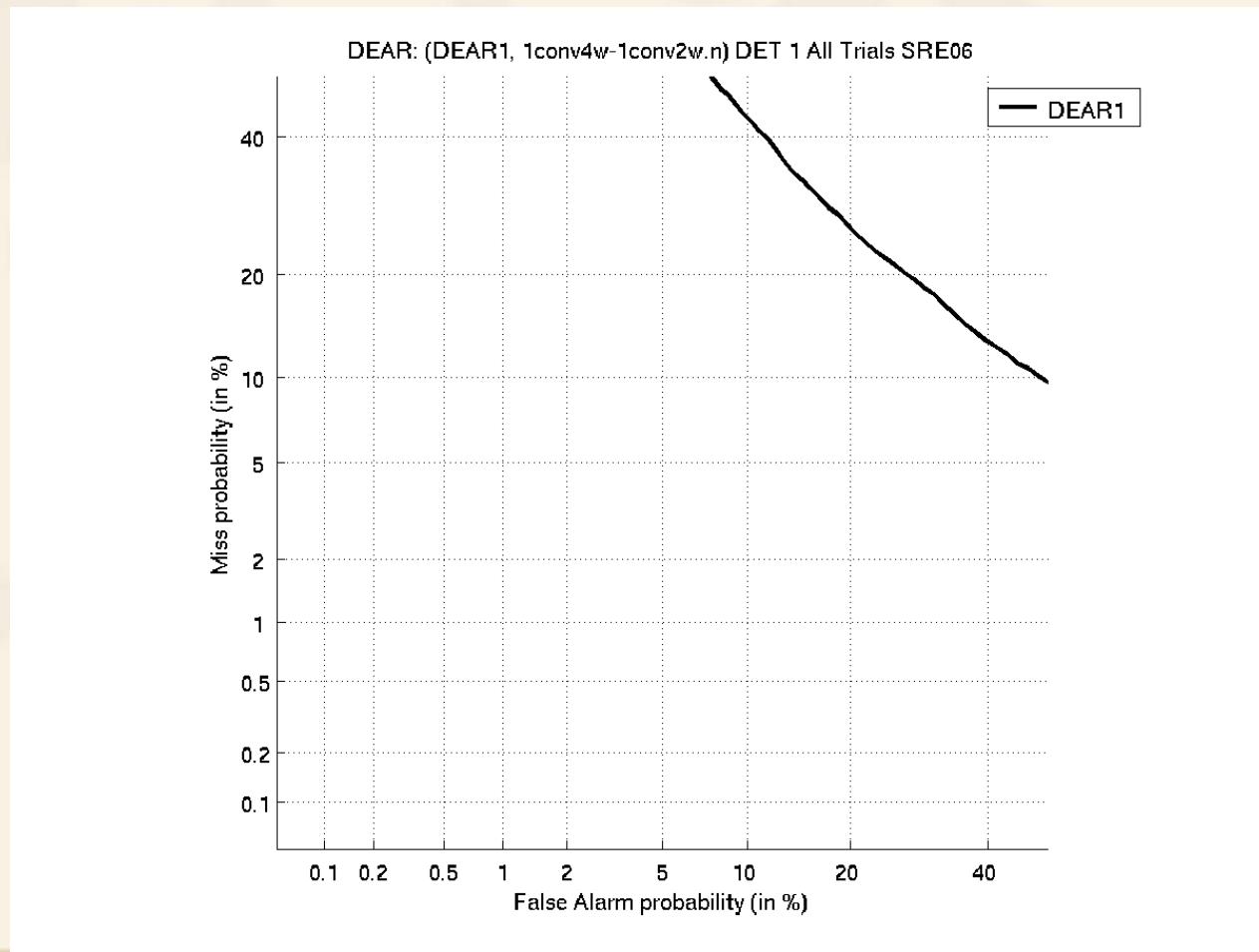
▼ 1c4w-1c2w (CST)

Pitch-based silence elimination -- submitted results



▼ 1c4w-1c2w (CST)

Pitch-based silence elimination -- submitted results



Remarks

- ▀ Pitch-based silence elimination

Using pitch information for VAD, which is better for application in noisy environments

yet reserving shorter speech segments

- ▀ *Energy-based silence elimination*

Using frame energy information for VAD, reserving longer speech segments

Better in relatively cleaner environments



Thank You !