

The d-Ear and CST systems for NIST 2006 SRE

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Outline

- ✓ Introduction
- ✓ System description
- ✓ Results
- ✓ Future work

Introduction

- ✓ Beijing d-Ear Technologies Co., Ltd.
Speaker recognition group
- ✓ Center for Speech Technology (CST),
Tsinghua National Lab for Information
Science and Technology, Tsinghua
University
Speaker recognition group

✓ Involved tasks

1conv4w train - 1conv4w test

1conv4w train - 10sec4w test

1conv4w train - 1conv2w test

System Description

v Overview

MFCC features

GMM-UBM structure

T-Norm score normalization

Speech segmentation and clustering for 2-speaker conversations

Feature Extraction

- ✓ 16-dimensional MFCC plus delta
- ✓ Bandwidth: 100 ~ 3800 Hz
- ✓ Hamming window with 20ms' length and 10ms' shift
- ✓ Pitch-based silence elimination / Energy-based silence elimination
- ✓ CMS and CVN

GMM-UBM Systems

- ✓ Two gender-dependent UBMs
- ✓ 1,024 Gaussian components in each UBM
- ✓ Trained with channel-balanced (landline, cellular, cordless) speech from NIST 2004 SRE

Speaker Model Adaptation

- ✓ MAP adaptation

Relevance factor automatically adjusted

Only means adapted

Score Normalization

√ T-Norm

368 female speakers

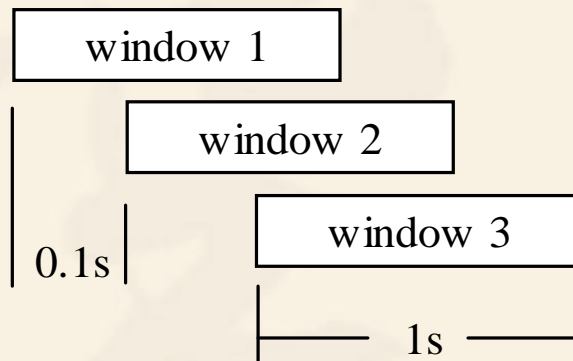
248 male speakers

Selected from NIST 2004 SRE for the calculation of T-Norm parameters

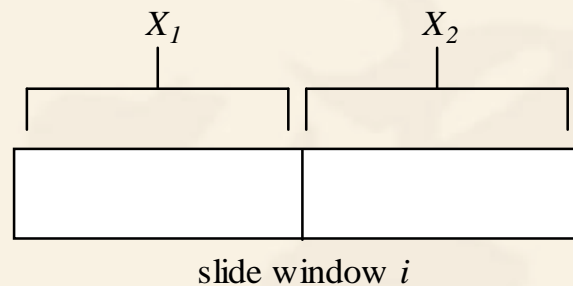
Speech Segmentation based on Log Likelihood Ratio Score (LLRS) over UBM

- ✓ A slide window (with 2s' length and 0.1s' shift) is applied on the conversational speech

feature sequence



- ✓ The feature sequence in each window is divided into 2 parts (X_1 , X_2)
- ✓ These two parts are scored against a 1,024-component UBM, and their log likelihood ratio score (LLRS) are computed.



$$\Delta S(i) = \text{abs}(L(X_1 | UBM) - L(X_2 | UBM))$$

- ✓ For each conversation, a sequence of LLRS' can be obtained, and their standard deviation σ is estimated.
- ✓ In the LLRS plot, a peak is assumed to be a speaker change point

$$|max-min_l| > \alpha\sigma \text{ and } |max-min_r| > \alpha\sigma$$

where max is the LLRS of a peak, min_l and min_r are the left and right minima next to the peak, and α is an experiential value which is set to 0.5

Speaker Clustering

v Initialization

Step 1.1: an initial speaker model S_0 is adapted on the whole conversation from a 16-component UBM;

Step 1.2: each speech segment is scored against S_0 , and the segment longer than 2s and with the maximum score is selected to adapt speaker model S_1 from the 16-component UBM;

Step 1.3: The remaining segments are scored against S_0 and S_1 , respectively. The score difference ΔS is computed as $\Delta S = L(X|S_0) - L(X|S_1)$.

The segments longer than 2s and with the maximum ΔS is selected to adapt speaker model S_2 from the 16-component UBM.

v Iterations:

Step 2.1: Score the remaining segments against speaker model S_1 and S_2 , ΔS_{12} and ΔS_{21} are computed,

$$\Delta S_{12} = L(X|S_1) - L(X|S_2) ,$$

$$\Delta S_{21} = L(X|S_2) - L(X|S_1) ,$$

The segment longer than 1s and with maximum ΔS_{12} is assigned to S_1 and used to update S_1 ; the segment longer than 1s and with maximum ΔS_{21} is assigned to S_2 and used to update S_2 ;

Step 2.2: Repeat step 1 until there is no speech longer than 1s;

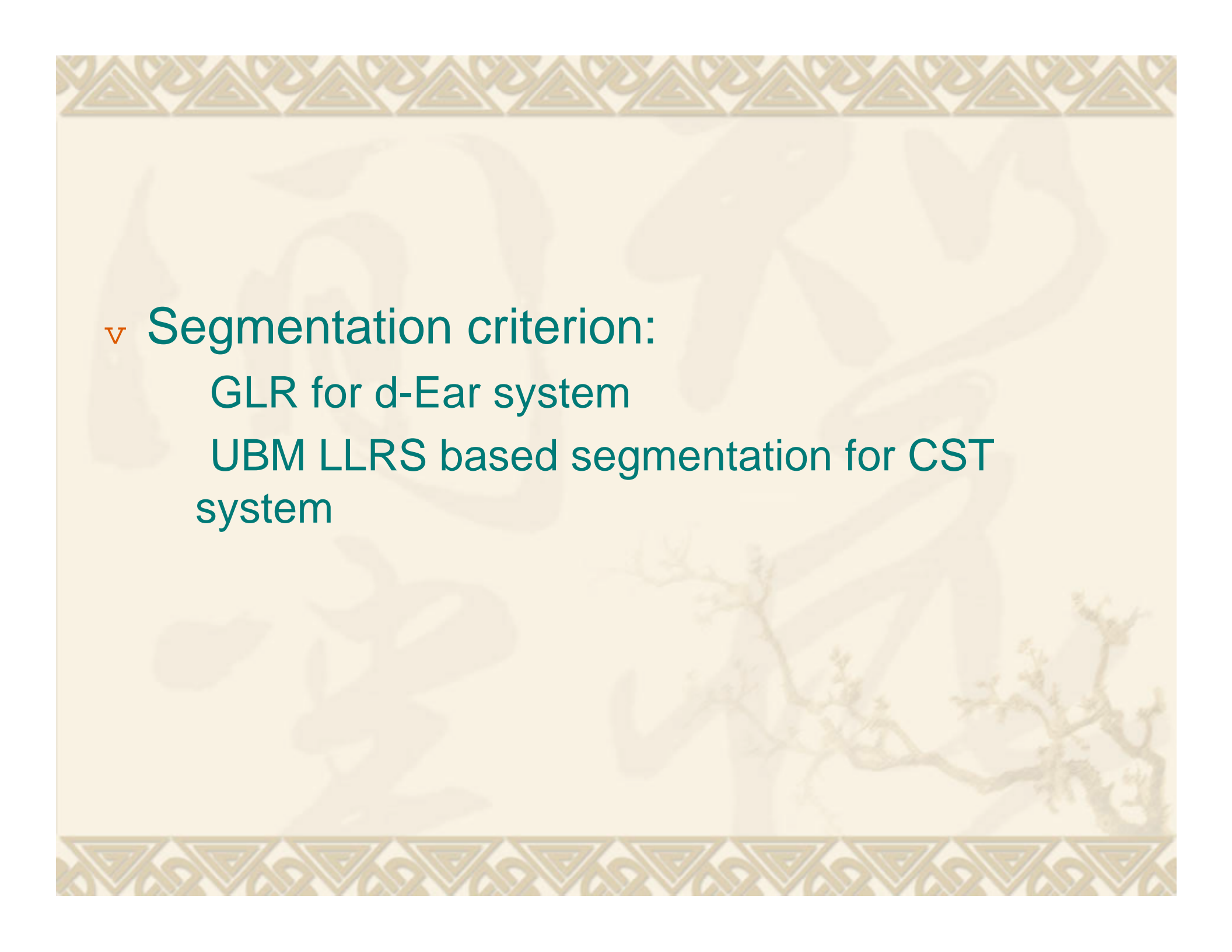
v Refinement

Step 3.1: all the segments in the conversation are scored against speaker model S_1 and S_2 , and corresponding ΔS_{12} and ΔS_{21} are computed;

Step 3.2: use segments whose ΔS_{12} is among the top half of all the positive ΔS_{12} to adapt a new speaker model S_1' from a 1,024-component UBM;

Step 3.3: use segments whose ΔS_{21} is among the top half of all the positive ΔS_{21} to adapt a new speaker model S_2' from a 1,024-component UBM;

Step 3.4: use S_1' and S_2' to reclassify all the segments in the conversation into 2 clusters.

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- ✓ Segmentation criterion:
 - GLR for d-Ear system
 - UBM LLRS based segmentation for CST system

Results of Speaker Segmentation and Clustering

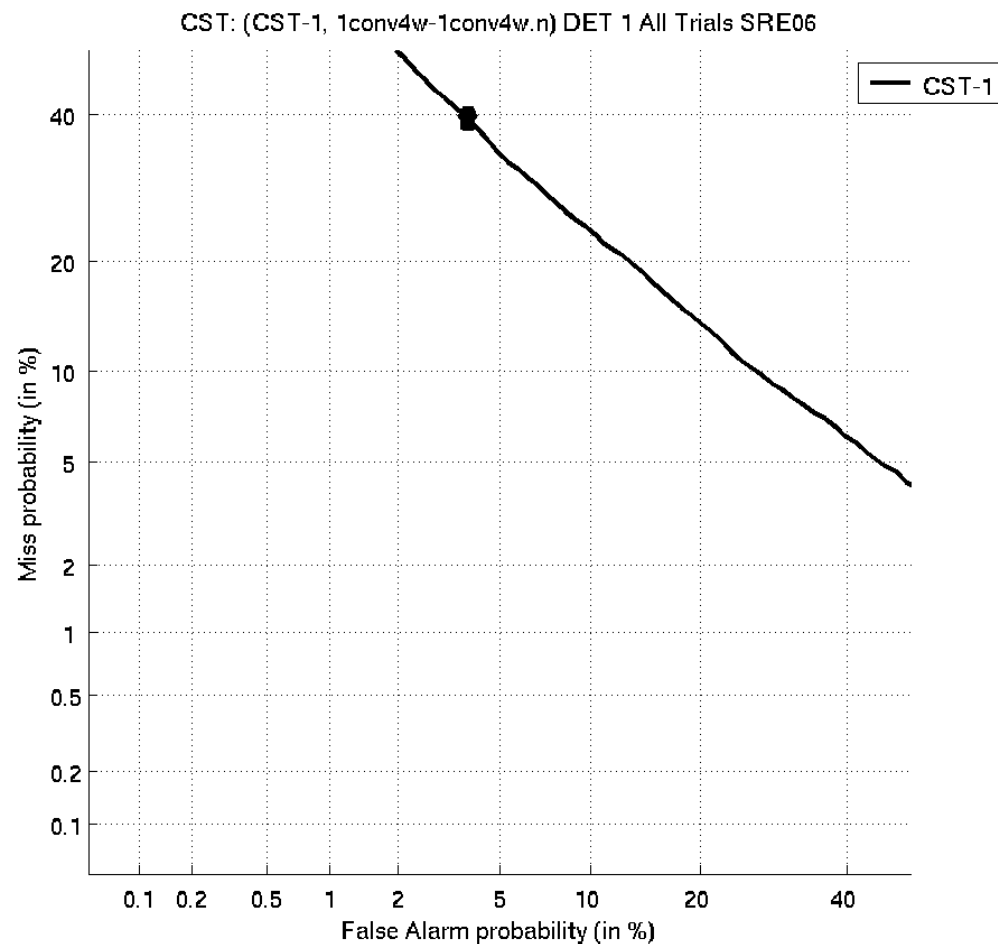
- Results on NIST2002 switch board conversation segmentation tasks

Error Type	Error Time Rate (%)
Missed Speaker Time	0.1
False Alarm Speaker Time	0.1
Speaker Error Time	6.6

Results on NIST 2006 SRE

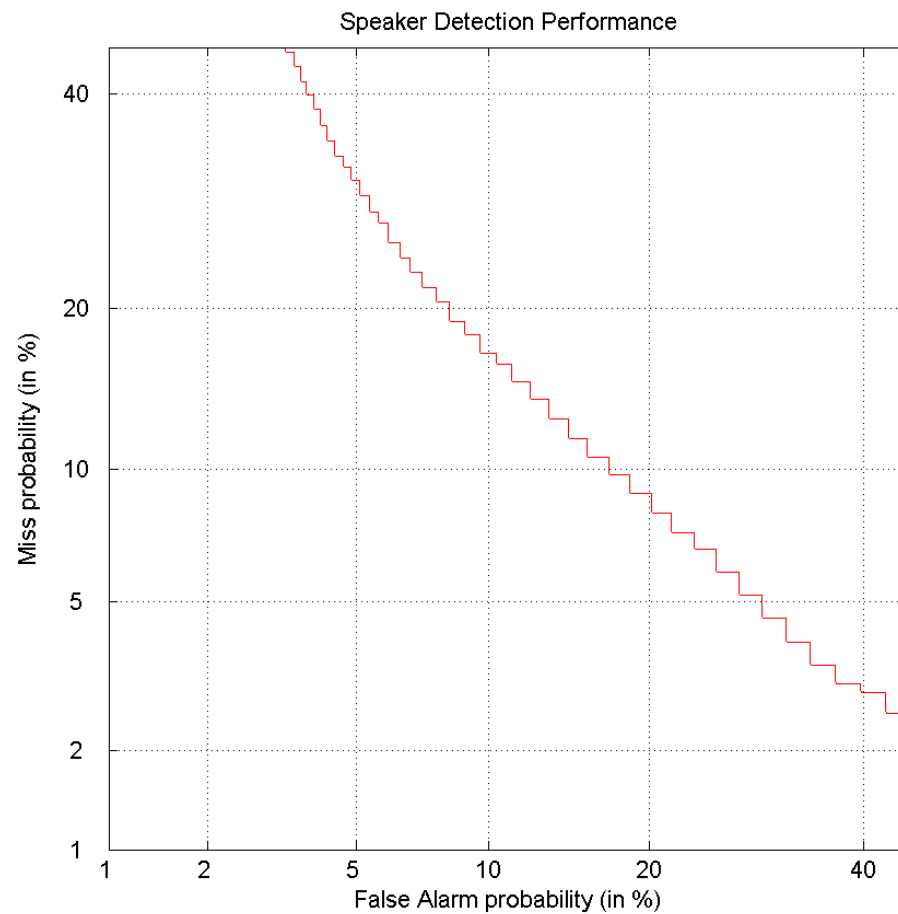
v 1c4w-1c4w (CST)

Pitch-based silence elimination -- submitted results



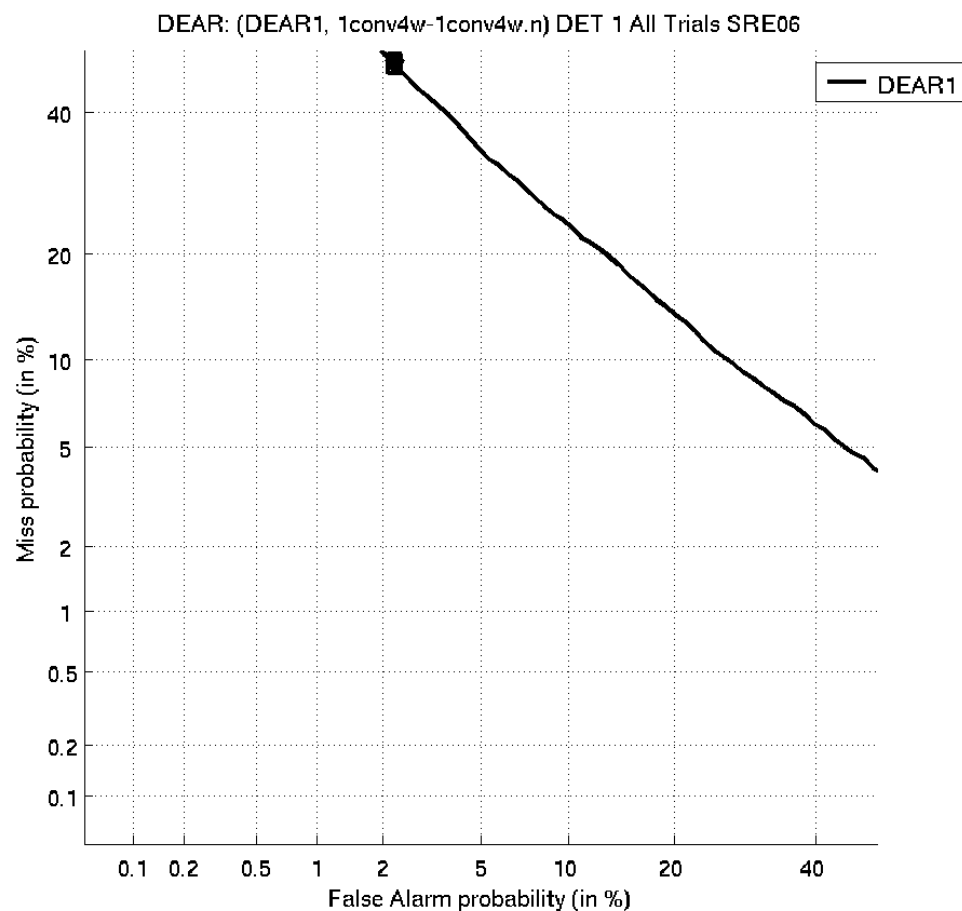
v 1c4w-1c4w (CST)

Energy-based silence elimination -- new results



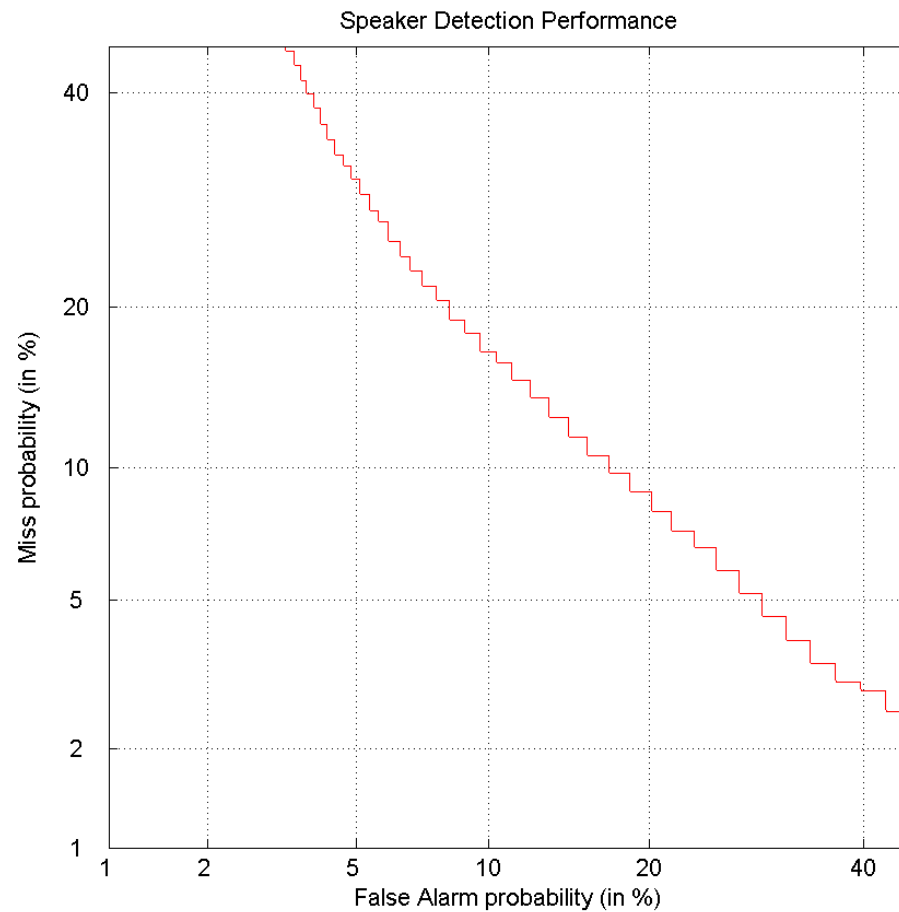
v 1c4w-1c4w (d-Ear)

Pitch-based silence elimination -- submitted results



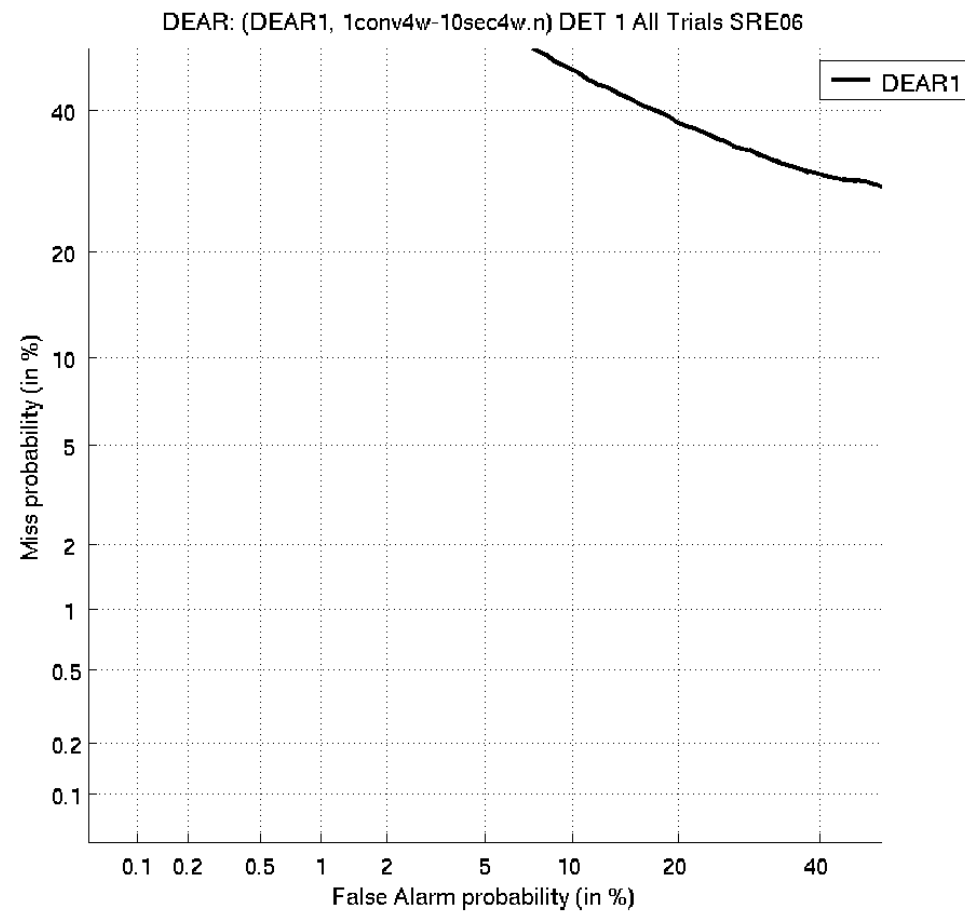
v 1c4w-1c4w (d-Ear)

Energy-based silence elimination -- new results



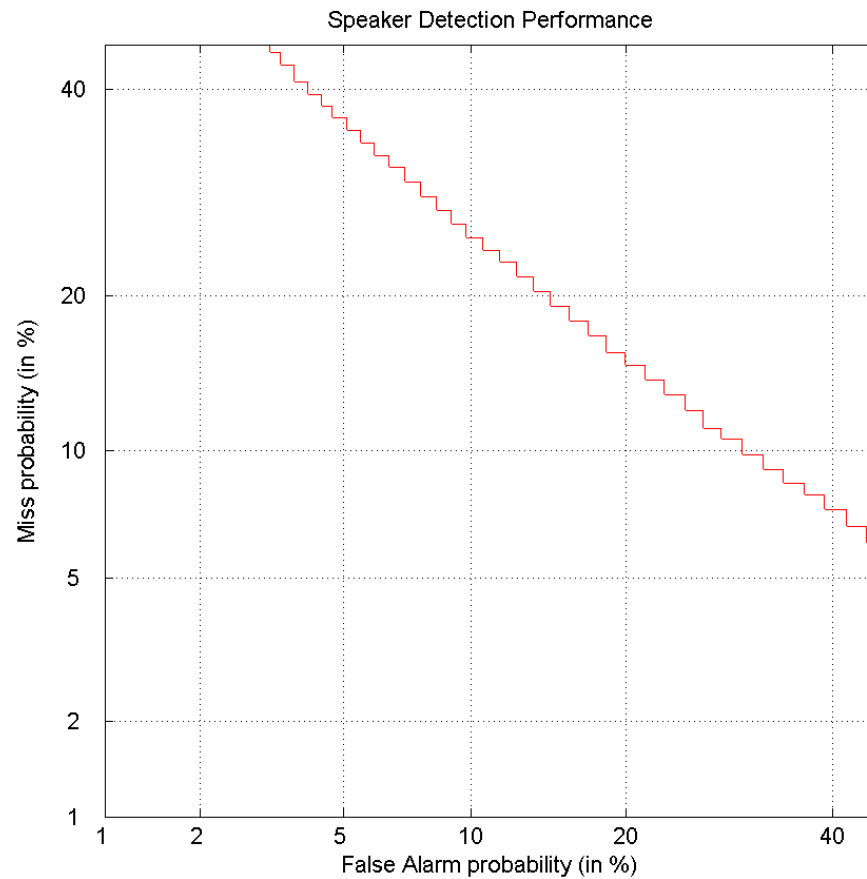
v 1c4w-10sec4w (d-Ear)

pitch-based silence elimination -- submitted results



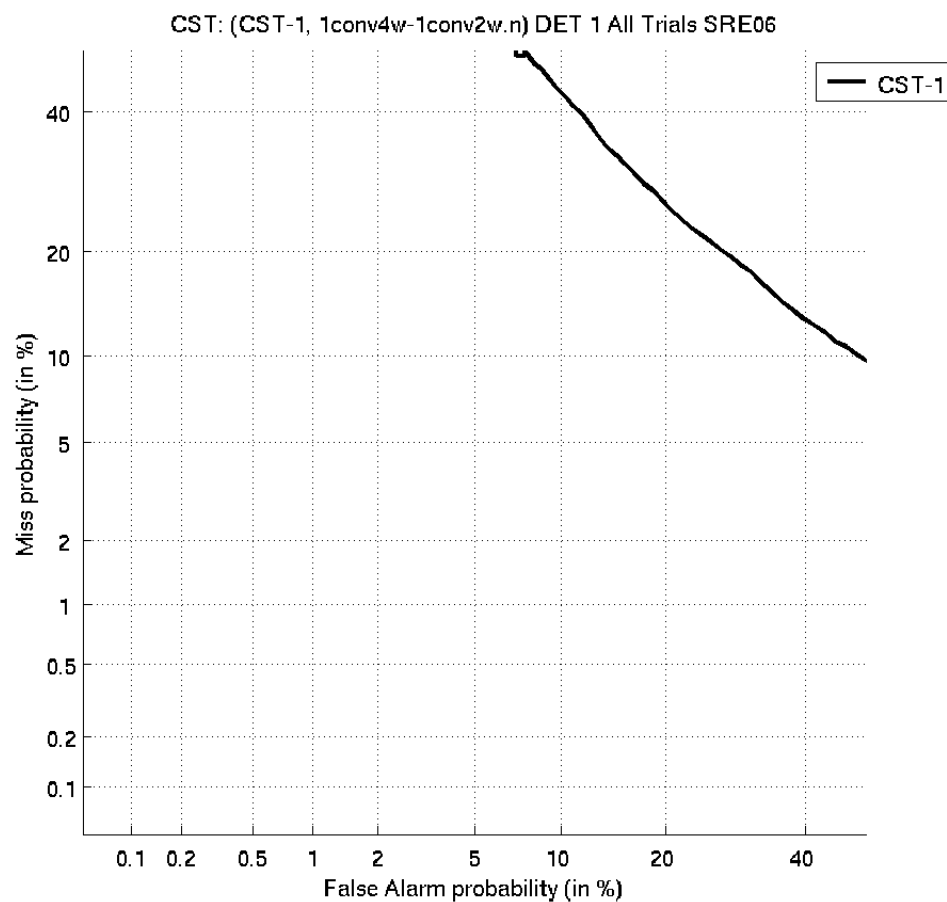
v 1c4w-10sec4w (d-Ear)

Energy-based silence elimination -- new results



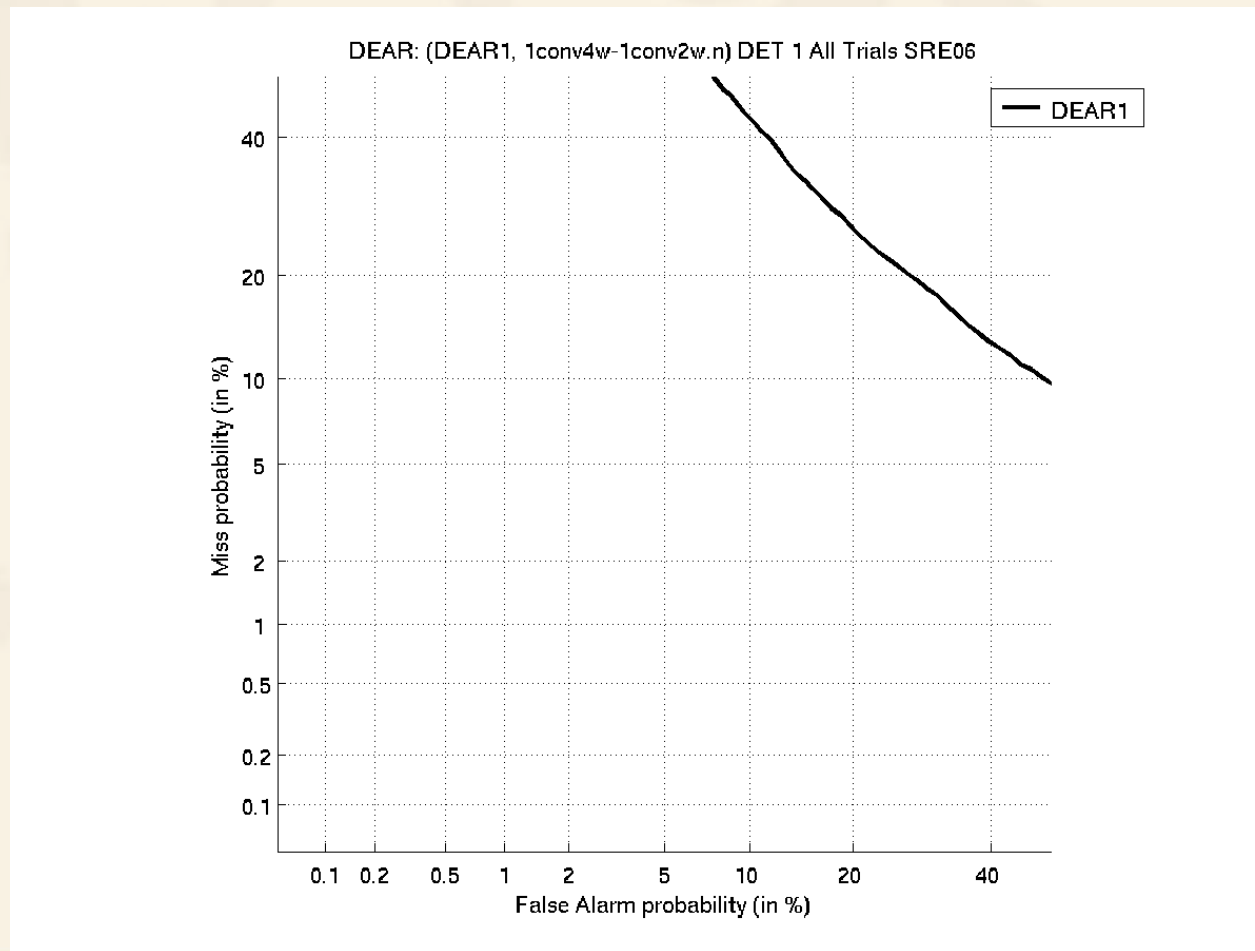
v 1c4w-1c2w (CST)

Pitch-based silence elimination -- submitted results



v 1c4w-1c2w (CST)

Pitch-based silence elimination -- submitted results



Remarks

- ✓ Pitch-based silence elimination

Using pitch information for VAD, which is better for application in noisy environments yet reserving shorter speech segments

- ✓ *Energy-based silence elimination*

Using frame energy information for VAD, reserving longer speech segments

Better in relatively cleaner environments

The background features a repeating geometric border at the top and bottom, consisting of interlocking triangles and circles. The main area is a light beige color with faint, large-scale calligraphic strokes in a light brown or tan hue. In the bottom right corner, there is a small, detailed illustration of a branch with small, light-colored flowers or buds.

Thank You !