

# PhaseNet: Discretized Phase Modeling with Deep Neural Networks for Audio Source Separation

Naoya Takahashi<sup>1\*</sup>, Purvi Agrawal<sup>2\*</sup>, Nabarun Goswami<sup>3</sup>, Yuki Mitsufuji<sup>1</sup>

<sup>1</sup>Sony Corporation <sup>2</sup>Indian Institute of Science <sup>3</sup>Sony India Software Centre

{Naoya.Takahashi, Nabarun.Goswami, Yuhki.Mitsufuji}@sony.com, purvia@iisc.ac.in

#### Abstract

Previous research on audio source separation based on deep neural networks (DNNs) mainly focuses on estimating the magnitude spectrum of target sources and typically, phase of the mixture signal is combined with the estimated magnitude spectra in an ad-hoc way. Although recovering target phase is assumed to be important for the improvement of separation quality, it can be difficult to handle the periodic nature of the phase with the regression approach. Unwrapping phase is one way to eliminate the phase discontinuity, however, it increases the range of value along with the times of unwrapping, making it difficult for DNNs to model. To overcome this difficulty, we propose to treat the phase estimation problem as a classification problem by discretizing phase values and assigning class indices to them. Experimental results show that our classificationbased approach 1) successfully recovers the phase of the target source in the discretized domain, 2) improves signal-todistortion ratio (SDR) over the regression-based approach in both speech enhancement task and music source separation (MSS) task, and 3) outperforms state-of-the-art MSS.

**Index Terms**: phase modeling, quantized phase, deep neural networks

# 1. Introduction

Audio source separation involves recovering target signals from a mixture of signals, e.g, clean speech from noisy speech or instrument signals from music. Most of the previous works tackle these problems by estimating the magnitude spectrogram of target signals in the short-term Fourier Transform (STFT) domain. The estimation is achieved by explicit modeling of target magnitude spectrograms [1–8] or by estimating time-frequency (TF) masks [9–14]. In these works, to transform the estimates back to time domain, the phase of the mixture signal is typically used along with the estimated magnitude spectrograms or masks in an ad-hoc manner. However, recent works have shown that estimating phase also improves the perceptual quality and the separation performance [15–17].

One approach to phase estimation is to promote *consistency* [18, 19], where it modifies the mixture phase depending on the results of the estimated magnitude such that the modified phase satisfies *consistency*. Some recent works [20–22] attempted to combine Wiener filtering with consistency-based techniques. The extension of the above approach incorporating sinusoid models has shown promising results [23]. However, the consistency constrain itself is not directly designed to recover the target phase. There are few works that attempt to recover magnitude and phase concurrently. Williamson *et al.* proposed a twinhead DNN to infer both real and imaginary parts of the target spectrogram [24]. Several authors attempted to construct a fully complex-valued network by updating parameters based on complex back propagation [25, 26]. However, to achieve good performance, the network needs to be constrained by sparsity. Moreover, the currently available DNN frameworks such as Py-Torch and Tensorflow do not support complex back propagation, thus preventing us from using the various modules that the framework supports.

In contrast with the above ideas, we focus here on phase modeling independent of magnitude estimation. The motivation is to enhance the performance of state-of-the-art networks by directly recovering the target phase, instead of applying Wiener filtering [4-6]. Despite of success in magnitude estimation, DNN is hard to model phase by the regression approach, partially due to the periodic nature of phase. Although unwrapping phase is one way to eliminate the phase discontinuity, it increases range of value along with the times of unwrapping, making it difficult for DNNs to model. To overcome this difficulty, we propose to treat phase estimation problem as a classification problem by discretizing phase values and assigning class indices to them. All the phase indices are equally treated in the discretized domain and the posterior probabilities for each class can be efficiently estimated by DNNs. The phase discretization or quantization has been intensively studied in speech/audio codings [27, 28]. However, to the best of our knowledge, this is the first attempt to apply source separation. The contributions of this work can be summarized as follows:

- We propose to treat target phase estimation problem as a classification problem by discretizing phase values and assigning class indices to overcome the phase discontinuity problem.
- 2. We propose PhaseNet, which successfully learns meaningful distributions of the discretized phase, resulting in the recovering of the target phase in the discretized domain. The key points are also illustrated in detail.
- 3. The evaluation shows that the proposed method consistently improves signal-to-distortion ratio (SDR) over the regression-based approach in both single channel speech enhancement (SCSE) tasks and music source separation (MSS) task. Moreover, we compared PhaseNet with other approaches including state-of-the-art methods [23] and showed the advantage in MSS.

<sup>\*</sup> indicates equal contribution



Figure 1: Magnitude and phase spectra of clean and mixed signal.

Table 1: Effect of Wiener Filtering (WF) on magnitude esti-mates of DNNs for MSS on DSD100 dataset. Values denote theMean Squared Error (MSE) with respect to oracle magnitude.

Source	DNN estimate	WF estimate
Vocals	0.444	0.491

## 2. Phase Spectrogram in Source Separation

Audio source separation aims t reconstruct a target source s from the input signal x, in which the target s is mixed with interference source n. When s is speech and n is noise, the problem is referred to as speech enhancement, while it is called a music source separation problem when both s and n are instrument signals. The input signal is often transformed to the STFT domain to perform separation methods. The mask-based approaches estimate the target mask M and apply it to the input signal  $X \in \mathbb{C}$ . The target source estimate can be computed by  $\hat{S} = M \odot X$ , followed by inverse STFT (iSTFT) to obtain the time domain signal  $\hat{s}$ , where  $\odot$  denotes element-wise product. The target mask M can be either estimated by DNNs directly or computed from the maginitude estimates |S| in the Wiener filtering way [4]. In the latter case, the mask is denoted as  $M^{\rm WF}$ to distinguish it from the former case. In our preliminary experiment, we found that the magnitude of the target source estimated by DNN,  $|\hat{S}|$ , is more accurate than the magnitude of the filtered input  $|M^{WF}X|$ . The Table 1 shows the mean square errors, which motivates us further to estimate the phase to improve the estimation of  $\hat{s}$ . Fig. 1 shows the magnitude and phase spectrogram of the clean source and the mixture where the effect of frame shift was corrected based on the sinusoidal model for the phase spectrogram. Unlike the magnitude spectrogram, the phase spectrogram does not show clear structure. This is partly due to the periodic nature of the phase. Even though the phase rotates smoothly around a complex plane, the phase value changes abruptly at the wrapping point (e.g., if the value range is  $(-\pi, \pi]$ , the wrapping point is  $\pi$ ). One way to overcome the phase discontinuity is phase unwrapping. However, it increases the value range along with the times of unwrapping, where the value range at the later frame becomes larger than that at the earlier frame, making it difficult for DNNs to model.



Figure 2: Signal flow of PhaseNet in training and inference time.

# 3. Discrete Phase Modeling

We assume that the periodic nature of the phase is one of the reasons that makes it difficult to apply DNNs for phase estimation. Therefore, we address this problem by casting the phase regression problem to a classification problem. The Fig. 2 illustrates the signal flow of the proposed method. During the training time, the target phase values  $\angle S$  are discretized (or quantized) and encoded to one-hot vectors  $\angle S^q$ , such as  $(1, 0, \dots 0)$  for index 0, so that DNNs can handle the problem as a classification problem. The DNNs are trained to predict the posterior probability of the quantized target phase indices given the mixture phase  $\angle X$  through softmax distribution.

According to the sinusoidal model [29], the phase of slowly varying sinusoids can be written as:

$$\phi(f,t) = \phi(f,t-1) + 2\pi h\nu,$$
(1)

where  $\phi(f, t)$ ,  $\nu$  and h denote the phase at time frame t, the normalized frequency, and the hop size (in samples), respectively. Equation 1 suggests that the phase of the sinusoid varies depending on the TF bins and influenced by the frame shift of the STFT window. To mitigate this modulation effect for DNN phase estimation, we compensate the effect by subtracting  $2\pi th\nu$  from each TF bin, which is denoted as de-modulation in Fig. 2, and wrap to  $(-\pi, \pi]$ .

The phase of mixture is dominantly affected by one of the sources if the magnitude of the source is dominant in a TF bin. If the magnitude of a target source is much higher than that of an interference, the mixture phase is most probably close to the target phase. On the other hand, if the target magnitude is at similar level or lower than the interference, the phase could be tweaked by the interference and the phase of these TF bins need to be estimated. To incorporate this characteristic property, we also feed the log magnitude ratio:

$$R = \log\left(\frac{|S|}{|X|}\right) \tag{2}$$

to the network by concatenating it along channel dimension. The network is trained to minimize the cross entropy loss L:

$$L(\theta) = -\sum_{i} \angle S_{i}^{q} \log P(\phi^{q} | \angle X_{i}, R_{i}, \theta),$$
(3)

where  $\angle S_i^q(q = 1, \dots, Q)$  denotes the index of one-hot encoded quantized phase,  $P(\phi^q | \angle X_i, R_i, \theta)$  is the softmax output of



Figure 3: Phase representations in regression approach and classification approach. During the training of regression approach, phase value change along with the unit circle. On the other hand, each point is treated as equal in the classification approach.

DNN for quantized phase  $\phi^q$  given *i*th sample. The quantization level and the network parameters are denoted as Q and  $\theta$ respectively. During the inference time, when the magnitude of target source |S| is not available, it is estimated by any method to provide the log magnitude ratio  $\hat{R}$  as an input to DNN. We can also use the estimated source magnitude  $|\hat{S}|$  for training or fine tuning to improve the phase estimation. The index that has the maximum probability,  $\hat{q} = arqmax_q P(\phi^q | \angle X_i, \hat{R}_i, \theta)$  is used to transform back to the quantized phase value  $\phi^{\hat{q}}$ . Hereafter, we call the DNN trained with this approach as PhaseNet. Recent works show that even when the data is implicitly continuous, the discrete softmax distribution works better [30, 31]. Moreover, the recent success of DNN based image classification methods suggest that converting continuous image to discrete class would not be a problem. In the discrete representation, every quantized point is treated equally and there is no explicit assumption on data, e.g., no periodic nature as Fig. 3 illustrates. However, the PhaseNet successfully learned a meaningful relationship among phase classes as discussed in Section 4.4.

## 4. Experiments

#### 4.1. Quantization level

To assess the impact of the quantizing phase, we first conducted a subjective test. Speech signals from the Wall Street Journal (WSJ0) corpus were transformed into STFT, the phase was uniformly quantized by a different number of levels and was transformed back to the time domain signal. Ten audio engineers participated in the subjective test. Audio is presented with Sony's headphone 900ST. Six sentences from 3 male and 3 female speakers and 3 quantization levels (4, 8 and 12) per sentence were prepared for the test. The subjective test was conducted in a similar way to the double-blind triple-stimulus with hidden reference format (ITU-R BS.1116), where the reference was the original speech signal and one among A and B was same as the reference, the other being the quantized phase presented in a random order. The subjects were asked to identify which one was the same as the reference signal among A and B. This resulted in 60 evaluations for each quantization level. The Fig. 4 summarizes results. In the figure, blue bars indicate the accuracy of finding the reference signal from A and B at quantization levels 4, 8 and 12. The red plot indicates the average SDR values for each corresponding quantization level. As can be observed, the accuracy of finding the correct reference signal is closer to the chance rate (50%) for quantization levels 8 and 12. From this subjective test, we interpreted that at quantiza-



Figure 4: Effects of quantization level on perceptual quality and SDR. Blue bars indicate the accuracy of finding the reference signal. Red plot indicates the average SDR values.

Table 2: PhaseNet architecture based on MDenseNet [5].

scale	1	$\frac{1}{2}$	$\frac{1}{4}$	$\frac{1}{8}$	$\frac{1}{16}$	$\frac{1}{8}$	$\frac{1}{4}$	$\frac{1}{2}$	1
l	4	4	5	5	5	5	4	4	4
k	16	18	16	16	16	16	16	18	#Q×#ch

tion level 8 and above, there is no noticeable difference from the reference signal perceptually.

#### 4.2. Single channel speech enhancement (SCSE)

Next, we evaluated the proposed method on the single channel speech enhancement task. The dataset used for training was the speaker independent subset of the WSJ0 corpus. For noise source, the 3rd CHiME challenge (4 types noise) and AE Dataset [32, 33] (41 types noise) were used. AE Dataset was down sampled to 16kHz to match the sampling rate and the original train/test split was used. For the noise data from CHiME, we used session number 040 as a test set. The training data was prepared by randomly mixing sources of varying SNR from -7 to 6 dB. The STFT was performed with a frame size of 1024 samples with 75 % overlap. The PhaseNet architecture was adapted from the MDenseNet architecture proposed in [5]. Table2 presents the details of the architecture, where l denotes the number of layers and k denotes growth factor of each dense block. The final layer of PhaseNet has  $\#Q \times \#ch$  number of feature maps, where #Q is the number of quantization levels equal to 16 and #ch is the number of channels in the audio equal to 1. The PhaseNet was trained with Adam optimizer until the loss curve plateaued.

We consider three baselines for comparison, the lower baseline which uses mixture phase, the upper baseline which uses an oracle phase, and phase from a DNN trained with regression approach (DNN-R). The DNN architecture of DNN-R is identical to PhaseNet except the last layer where the softmax output for classification is replaced with a standard convolution output. The input of DNN-R is same as PhaseNet and it is trained to estimate the difference of the target phase and mixture phase  $(\angle S - \angle X)$  by minimizing the mean square error (MSE).

For reconstructing the time domain target signal, we considered two cases, namely oracle magnitude and noisy magnitude, since the magnitude of the target source is estimated by some method in inference time, and that estimate is usually not perfect. We simulated the noisy magnitude estimate by mixing the noise source in the input with -18 dB attenuation. Table

Magnitude	SNR	Base	lines	Phase model		
	[dB]	Lower	Upper	DNN-R	PhaseNet	
Oracle	-6	7.90	-	8.73	8.84	
	-3	9.60	-	10.59	10.75	
	0	11.46	-	12.59	12.74	
Noisy	-6	5.30	13.64	5.85	6.16	
	-3	7.39	16.64	8.11	8.45	
	0	9.54	19.64	10.39	10.75	

Table 3: Comparison of SDR with different SNRs for speechenhancement.

3 compares signal to distortion ratios (SDRs) of estimated target signal are compared with baselines in three SNR scenario, namely -6, -3, 0 dB. The results shows that the proposed method consistently outperform lower baselines and the regression approach. As the SNR becomes low, the input phase is more likely to be dominated by noise. Even in this case, PhaseNet improve the SDR more robustly. It should be noted that even though the PhaseNet was trained only on the clean source magnitude, it significantly improved the performance even when the source magnitude was not perfect.

#### 4.3. Music source separation (MSS)

In this section we describe the evaluation of the proposed method on the music source separation task. Specifically, focused on singing voice separation, where the vocals need to be extracted from a mixture of musical sources. For the evaluation we used the Demixing Secrets Database (DSD100), released as part of the SiSEC campaign [34], downsampled to a sampling rate of 22.05kHz. In DSD100, the mixture and its four sources - bass, drums, vocals, and other, are available. Thus, our task was to recover the phase of vocals  $\angle S$  from the song x. For the MSS task, we used quantization level #Q as 20. The STFT was performed with frame size of 2048 samples with 75 % overlap. The PhaseNet architecture was the same as that used in the SCSE task up to the final layer, where it was changed based on the #Q and #ch values. The network was trained to estimate the quantized phase index  $\angle S^q$  with the CE loss with Adam optimizer. The initial learning rate of 0.001, reduced to 0.0001 after training curve saturated. Similar to the SCSE task, to reconstruct the time domain signal, we considered two scenarios, oracle magnitude and estimated magnitude. For a realistic evaluation, we used a MMDenseNet [5] to estimate the magnitude of the target source. In addition to the baselines mentioned in section 4.2, we compared PhaseNet with consistent anisotropic Wiener filtering (CAW), which showed superior performance to Wiener filtering, consistent Wiener filtering and anisotropic Wiener filtering [23].

The SDR values on Test set are compared in Table 4. From the results, it can be observed that the phase estimated by PhaseNet gives an absolute improvement of about 3.2dB SDR over lower baseline with oracle magnitude and 1.5dB SDR with estimated magnitude. Also worth noting is that PhaseNet performs as well as CAW with oracle magnitude, but more robustly improves performance in the realistic scenario of estimated magnitudes.

#### 4.4. Estimated phase distribution

As described in Section 3, since PhaseNet is trained as a classification problem to predict quantized target phase indices, there Table 4: Comparison of SDRs with different phase on DSD100.

Magnitude	Phase	SDR
	Mixture	10.58
Oracle	CAW [23]	13.81
	DNN-R	12.09
	PhaseNet	13.83
	Oracle	7.04
	Mixture	4.95
Estimatos	CAW [23]	5.02
Estimates	DNN-R	5.42
	PhaseNet	6.49



Figure 5: *Histogram of 'index difference' between the quantized target indices and its estimates.* 

is no assumption about the data such as periodicity and closeness of discretized points. Therefore, it is worth investigating how PhaseNet outputs are distributed. Fig. 5 shows a normalized histogram of the difference of indices  $\delta q$  between the target phase and the phase inferred by PhaseNet in Section 4.3.  $\delta q = 0$  indicates that the phase is correctly recovered,  $\delta q = 1$ indicates that the phase is wrongly estimated to a closest neighboring point,  $\delta q = 2$  indicates the estimate is the second neighbor of the target, and so on ( $\delta q = 10$  indicates the estimate is the opposite phase in case #Q = 20). For comparison, the histogram of the mixture-source index difference was also presented. The histograms show that PhaseNet shifted the peak of the histogram to  $\delta q = 0$  and more rapidly decayed toward the opposite phase, in comparison with the mixture-source index difference. It suggests that the PhaseNet learned a natural posterior distribution that has clear peak at target phase, and was aware of "neighboring points".

## 5. Conclusion

We proposed to treat the phase estimation problem as a classification problem, and proposed PhaseNet that can be used with any magnitude estimation method. The experimental results showed that 1) the quantizing phase at a reasonable level does not degrade the perceptual quality, 2) PhaseNet improved SDRs over the regression-based approach in SCSE tasks and 3) PhaseNet outperformed state-of-the-art in MSS task, and robustly improved SDRs even if the magnitude estimates were imperfect.

## 6. References

- [1] P. Smaragdis, B. Raj, and M. Shashanka, "Supervised and semisupervised separation of sounds from single-channel mixtures," in *Proceedings of the 7th International Conference on Independent Component Analysis and Signal Separation*, ser. ICA'07. Berlin, Heidelberg: Springer-Verlag, 2007, pp. 414–421.
- [2] Y. Xu, J. Du, L. R. Dai, and C. H. Lee, "An experimental study on speech enhancement based on deep neural networks," *IEEE Signal Processing Letters*, vol. 21, no. 1, pp. 65–68, Jan 2014.
- [3] S. Uhlich, F. Giron, and Y. Mitsufuji, "Deep neural network based instrument extraction from music," in *Proc. ICASSP*, 2015, pp. 2135–2139.
- [4] S. Uhlich, M. Porcu, F. Giron, M. Enenkl, T. Kemp, N. Takahashi, and Y. Mitsufuji, "Improving Music Source Separation Based On Deep Networks Through Data Augmentation And Augmentation And Network Blending," in *Proc. ICASSP*, 2017, pp. 261–265.
- [5] N. Takahashi and Y. Mitsufuji, "Multi-scale Multi-band DenseNets for Audio Source Separation," in *Proc. WASPAA*, 2017, pp. 261–265.
- [6] N. Takahashi, N. Goswami, and Y. Mitsufuji, "MMDenseLSTM: An efficient combination of convolutional and recurrent neural networks for audio source separation," ArXiv e-prints, May 2018.
- [7] K. Osako, Y. Mitsufuji, R. Singh, and B. Raj, "Supervised monaural source separation based on autoencoders," in 2017 IEEE International Conference on Acoustics, Speech and Signal Processing, ICASSP 2017, New Orleans, LA, USA, March 5-9, 2017, 2017, pp. 11–15.
- [8] J. Muth, S. Uhlich, N. Perraudin, T. Kemp, F. Cardinaux, and Y. Mitsufuji, "Improving DNN-based music source separation using phase features," in *Joint Workshop on Machine Learning for Music, ICML*, 2018.
- [9] S. T. Roweis, "One microphone source separation," in Advances in Neural Information Processing Systems 13, T. K. Leen, T. G. Dietterich, and V. Tresp, Eds. MIT Press, 2001, pp. 793–799.
- [10] F. Weninger, H. Erdogan, S. Watanabe, E. Vincent, J. Roux, J. R. Hershey, and B. Schuller, "Speech enhancement with lstm recurrent neural networks and its application to noise-robust asr," in *Proc. LVA/ICA*. Springer-Verlag New York, Inc., 2015, pp. 91– 99.
- [11] P. S. Huang, M. Kim, M. Hasegawa-Johnson, and P. Smaragdis, "Joint optimization of masks and deep recurrent neural networks for monaural source separation," *IEEE/ACM Transactions on Audio, Speech, and Language Processing*, vol. 23, no. 12, pp. 2136– 2147, Dec 2015.
- [12] S. I. Mimilakis, K. Drossos, J. F. Santos, G. Schuller, T. Virtanen, and Y. Bengio, "Monaural Singing Voice Separation with Skip-Filtering Connections and Recurrent Inference of Time-Frequency Mask," in *Proc. ICASSP*, 2018.
- [13] A. Jansson, E. J. Humphrey, N. Montecchio, R. M. Bittner, A. Kumar, and T. Weyde, "Singing voice separation with deep u-net convolutional networks," in *ISMIR*, 2017, pp. 745–751.
- [14] P. Chandna, M. Miron, J. Janer, and E. Gómez, "Monoaural audio source separation using deep convolutional neural networks," in *Latent Variable Analysis and Signal Separation*, P. Tichavský, M. Babaie-Zadeh, O. J. Michel, and N. Thirion-Moreau, Eds. Cham: Springer International Publishing, 2017, pp. 258–266.
- [15] K. Paliwal, K. Wójcicki, and B. Shannon, "The importance of phase in speech enhancement," *speech communication*, vol. 53, no. 4, pp. 465–494, 2011.
- [16] T. Gerkmann, M. Krawczyk-Becker, and J. L. Roux, "Phase processing for single-channel speech enhancement: History and recent advances," *IEEE Signal Processing Magazine*, vol. 32, no. 2, pp. 55–66, 2015.
- [17] P. Mowlaee and J. Kulmer, "Harmonic phase estimation in singlechannel speech enhancement using phase decomposition and snr information," *IEEE/ACM Transactions on Audio, Speech, and Language Processing*, vol. 23, no. 9, pp. 1521–1532, 2015.

- [18] D. Griffin and J. Lim, "Signal estimation from modified shorttime fourier transform," *IEEE Transactions on Acoustics, Speech,* and Signal Processing, vol. 32, no. 2, pp. 236–243, Apr 1984.
- [19] J. L. Roux, N. Ono, and S. Sagayama, "Explicit consistency constraints for stft spectrograms and their application to phase reconstruction," in *Proc. ISCA SAPA*, 2008.
- [20] J. L. Roux and E. Vincent, "Consistent wiener filtering for audio source separation," *IEEE Signal Processing Letters*, vol. 20, no. 3, pp. 217–220, March 2013.
- [21] D. Gunawan and D. Sen, "Iterative phase estimation for the synthesis of separated sources from single-channel mixtures," *IEEE Signal Processing Letters*, vol. 17, no. 5, pp. 421–424, May 2010.
- [22] N. Sturmel and L. Daudet, "Informed source separation using iterative reconstruction," *IEEE Transactions on Audio, Speech, and Language Processing*, vol. 21, no. 1, pp. 178–185, Jan 2013.
- [23] P. Magron, J. L. Roux, and T. Virtanen, "Consistent anisotropic wiener filtering for audio source separation," in 2017 IEEE Workshop on Applications of Signal Processing to Audio and Acoustics (WASPAA), Oct 2017, pp. 269–273.
- [24] D. S. Williamson, Y. Wang, and D. Wang, "Complex ratio masking for monaural speech separation," *IEEE/ACM Transactions on Audio, Speech, and Language Processing*, vol. 24, no. 3, pp. 483– 492, 2016.
- [25] L. Drude, B. Raj, and R. Haeb-Umbach, "On the appropriateness of complex-valued neural networks for speech enhancement," in *Interspeech 2016*, 2016, pp. 1745–1749. [Online]. Available: http://dx.doi.org/10.21437/Interspeech.2016-300
- [26] Y.-S. Lee, C.-Y. Wang, S.-F. Wang, J.-C. Wang, and C.-H. Wu, "Fully complex deep neural network for phase-incorporating monaural source separation," in *Proc. ICASSP*, 2017, pp. 281– 285.
- [27] E. W. M. and C.-F. Chan, "Phase modeling and quantization for low-rate harmonic+noise coding," in *11th European Signal Pro*cessing Conference, 2002.
- [28] D.-S. Kim, "Perceptual phase quantization of speech," *IEEE Transactions on Speech and Audio Processing*, vol. 11, no. 4, pp. 355–364, July 2003.
- [29] R. J. McAuley and T. F. Quatieri, "Speech analysis/synthesis based on a sinusoidal representation," *IEEE Transactions on Acoustics, Speech and Signal Processing*, vol. 34, no. 4, pp. 744– 754, 1986.
- [30] A. V. Oord, N. Kalchbrenner, and K. Kavukcuoglu, "Pixel recurrent neural networks," in *Proceedings of The 33rd International Conference on Machine Learning*, ser. Proceedings of Machine Learning Research, M. F. Balcan and K. Q. Weinberger, Eds., vol. 48. New York, New York, USA: PMLR, 20–22 Jun 2016, pp. 1747–1756.
- [31] A. van den Oord, S. Dieleman, H. Zen, K. Simonyan, O. Vinyals, A. Graves, N. Kalchbrenner, A. Senior, and K. Kavukcuoglu, "Wavenet: A generative model for raw audio," *arXiv preprint* arXiv:1609.03499, 2016.
- [32] N. Takahashi, M. Gygli, B. Pfister, and L. Van Gool, "Deep Convolutional Neural Networks and Data Augmentation for Acoustic Event Detection," in *Proc. Interspeech*, 2016.
- [33] N. Takahashi, M. Gygli, and L. Van Gool, "Aenet: Learning deep audio features for video analysis," *IEEE Transaction on Multimedia*, vol. 20, pp. 513–524, 2017.
- [34] A. Liutkus, F.-R. Stöter, Z. Rai, D. Kitamura, B. Rivet, N. Ito, N. Ono, , and J. Fontecave, "The 2016 Signal Separation Evaluation Campaign," in *Proc. LVA/ICA*, 2017, pp. 66–70.