

# Progress and Prospects for Spoken Language Technology: What Ordinary People Think

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### Abstract

Arguably the most significant milestone (so far) in the spoken language technology field was the appearance in November 2011 of Siri - Apple's voice-based 'personal assistant and knowledge navigator' for the iPhone. Siri brought the potential of spoken language technology to the attention of the wider general public, and speech finally became "mainstream". This meant that ordinary people suddenly had an informed opinion about the merits (or otherwise) of using their voice to access information, send messages and control their smart devices. So, this paper presents the results of two surveys that were conducted in order to find out what ordinary people think about contemporary spoken language technology. The first used a modified version of the surveys conducted every six years at the IEEE ASRU series of workshops, and the second addressed questions about the awareness and usage of speech technology by members of the general public. The overall results suggest that ordinary people are more optimistic than the experts about what spoken language technology might have to offer, but usage patterns reveal that the majority of end users still prefer typing to talking, with accuracy, privacy and online accessibility cited as the main impediments to wider take-up.

**Index Terms**: speech recognition, speech synthesis, spoken language technology, survey of progress, future predictions

# 1. Introduction

Since its early beginnings in the 1950s (or thereabouts), the field of spoken language technology has passed many significant milestones in terms of system performance and market penetration [1, 2, 3, 4]. For example progress has spanned from the publication of the first papers on spoken digit recognition in 1952 [5] and text-to-speech synthesis in 1964 [6], the publication of Bruce Lowerre's PhD thesis on the HARPY connected speech recognition system in 1976 [7], the release of Texas Instruments' Speak-and-Spell educational toy in 1978, Jim Baker's public demonstration of Dragon's HMM-based isolated word recogniser on a PC at IEEE ICASSP in Boston in 1983, the publication of Kai Fu Lee's Ph.D. thesis on SPHINX -"the first system to demonstrate the feasibility of accurate largevocabulary speaker-independent continuous speech recognition" in 1988 [8], to the release of Dragon's Naturally Speaking and IBM's Via Voice continuous speech recognition products in 1997. See [9] for a comprehensive and up-to-date timeline of key developments in spoken language technology.

However, arguably the most significant milestone (so far) has been the appearance in November 2011 of *Siri* - Apple's voice-based 'personal assistant and knowledge navigator' for the iPhone. *Siri* finally brought the potential of spoken language technology to the attention of the wider general public, and -

to use Xuedong 'XD' Huang's catchphrase - "*speech became mainstream*" [10]. Competitor products such as *Google Now* and Microsoft's *Cortana* soon followed, and the consequence has been that, suddenly, ordinary people had an informed opinion about the merits (or otherwise) of attempting to use spoken language technology to access information, send messages and control their smart devices.

This paper presents the results of two surveys that were deployed in order to find out what ordinary people think about contemporary spoken language technology. The first - conducted in 2013 - used a modified form of the surveys conducted every six years at the IEEE series of international workshops on *Automatic Speech Recognition and Understanding* (ASRU) [11, 12, 13]. The second - conducted in 2015 - addressed questions about the awareness and usage of speech technology by members of the general public.

# 2. The Surveys

#### 2.1. Expert vs. non-expert opinion

Every six years since 1997, the first author has conducted a survey of attendees at the IEEE ASRU workshops, the most recent being held in Scottsdale, Arizona, USA (in December 2015). The ASRU surveys are based on a set of 'statements' which describe putative events concerned with spoken language technology, and respondents are asked to estimate the year in which each statement might become true. For example, a typical statement is "Automatic airline reservation by voice over the telephone is the norm", and a respondent might supply the answer "2020". The advantage of this approach is that it is possible to construct distributions of the numerical responses and to compute relevant summary statistics (such as the medians, minima and maxima). Respondents are also given the opportunity to answer "Never" to any particular statement. Over the years, these surveys have provided an interesting and valuable insight into expert opinion (i.e. the views of practitioners in spoken language technology R&D) of progress and prospects in the field.

In 2013 it was decided that it would be interesting to use a modified version of the ASRU-2009 survey to determine what *non-experts* (i.e. members of the general public) think about progress and prospects in spoken language technology. The modifications were necessary because some of the statements (*e.g. "The majority of automatic speech recognition systems have completely abandoned the HMM paradigm for acoustic modelling"*) were too technical for non-experts, so they were deleted. Other statements were re-worded to make them more generally understandable (*e.g. "More than 50% of new PCs have dictation on them..."* was replaced with "More than 50% of new PCs have speech recognition or synthesis software installed ...").

Having started with twelve statements in 1997, by 2009 the ASRU survey had grown to twenty-six statements (there were thirty in 2015). Pruning and editing to make them suitable for a more general audience resulted in a slightly reduced set of twenty-one (see Table 1). In addition, respondents to the 2013 survey were asked the following supplementary questions:

- Age, gender, nationality, educational background?
- Are you a technology lover?
- Please choose three products or services which you are most willing to use.
- Do you have any experience of using speech technology products/services (if yes, what are they)?
- Do you feel comfortable in using these products/services?

The 2013 survey was conducted by the second author (as her final-year undergraduate dissertation project) using *Google Docs*, and it was sent to the 'volunteer list' at the University of Sheffield. A total of 188 responses were received, and the answers to the supplementary questions revealed that over half (57%) of the respondents were under 25, and two-thirds (63%) considered themselves to be technophiles. Also, it was found that, while there was no correlation (r = -0.01) between respondents' educational background and their average responses to the twenty-one statements, there was a significant inverse correlation (r = -0.73) between the responses and respondents' age; younger respondents being more pessimistic than older respondents (this is in-line with a similar result found for experts [12]). Full results are presented in [14].

As stated above, the aim of the 2013 survey was to compare the opinions of non-experts with experts. So, Table 1 summarises the responses in comparison with those obtained from the recently conducted ASRU-2015 survey [13]. What is immediately apparent is that there is a remarkable degree of agreement between the two sets of responses (correlation r = 0.85; Spearman's rank-order correlation  $\rho = 0.60$ , p = 0.004). However, it is interesting to observe that, overall, the nonexperts appear to be more optimistic than the experts. For example, the median response across all twenty-one statements was 2030 for the experts, whereas it was 2023 for the non-experts.

The largest differences in opinion occurred for statement #12 "The majority of text is created using continuous speech recognition" (2050 for experts, but 2030 for non-experts) and for statement #5 "Automatic airline reservation by voice over the telephone is the norm" (ranked 13th by experts, but 5th by non-experts). In both cases, the non-experts have higher expectations than the experts that these events will indeed take place (and sooner rather than later). Interestingly, in both cases, the experts returned a much higher percentage of "Never" responses than the non-experts.

One area where both the experts and the non-experts agree is on statements #8 "*No more need for speech research*" and #9 "*A leading cause of time away from work is* ..." which both received a very high number of "*Never*" responses from each group of respondents. Indeed, the spoken language technology research community may be relieved to learn that non-experts are even more strongly in favour of continued research than they are themselves!

#### 2.2. Awareness and usage

The comparison between the opinions of non-experts and experts is interesting, but it does not give any insight into the degree to which technology such as *Siri* is actually used. Therefore, in 2015 it was decided that it would be useful to conduct

Table 1: Comparison of responses from the survey of 'experts' (conducted in 2015) and 'non-experts' (conducted in 2013).

Statement	Opinion	Median	"Never"
1. More than 50% of	Shinon	an	110701
new PCs have speech	Expert	2016	3%
recognition or synthe-	Non-Expert	2010	1%
sis software installed,	Iton Expert	2010	170
either at purchase or			
shortly after.			
2. Most telephone			
Interactive Voice Re-	Expert	2018	2%
sponse systems accept	Non-Expert	2010	1%
speech input (and more	rion Enpere	-010	1,0
than just digits).			
3. TV closed captioning	Expert	2023	5%
is automatic and perva-	Non-Expert	2015	5%
sive.	r r		
4. Voice recognition			
is commonly available	Expert	2022	6%
at home (e.g. interac-	Non-Expert	2020	1%
tive TV, control of home	1		
appliances and home			
management systems).			
5. Automatic airline			
reservation by voice	Expert	2032	41%
over the telephone is	Non-Expert	2020	7%
the norm.			
6. It is possible to			
hold a telephone con-			
versation with an auto-	Expert	2035	5%
matic chat-line system	Non-Expert	2025	15%
for more than 10 min-			
utes without realising it			
isn't human.			
7. Voice-enabled			
command, control and			
communication in cars	Expert	2025	3%
becomes as common	Non-Expert	2025	5%
as intermittent wiper,			
power window or			
power door lock.			
8. No more need for	Expert	"Never"	58%
speech research.	Non-Expert	"Never"	73%
9. A leading cause of			
time away from work is	Expert	"Never"	76%
being hoarse from talk-	Non-Expert	"Never"	61%
ing all the time, and			
people buy keyboards			
as an alternative.			
10. Public proceed-	_		
ings (e.g. courts, pub-	Expert	2030	0%
lic inquiries, parlia-	Non-Expert	2025	4%
ment, etc.) are tran-			
scribed automatically.			
11. Speech recognition	_		
accuracy equals that of	Expert	2030	4%
the average (individ-	Non-Expert	2030	9%
ual) human transcriber.			

Statement	Opinion	Median	"Never"
12. The majority of text	<b>.</b>	2050	0107
is created using con-	Expert	2050	21%
tinuous speech recogni-	Non-Expert	2030	16%
tion.			
13. Telephones are an-			
swered by an intelligent	<b>F</b> (	2027	ĒØ
answering machine that	Expert	2027	5%
converses with the call-	Non-Expert	2025	9%
ing party to determine			
the nature and priority			
of the call.			
14. Most routine busi-			
ness transactions take	Evenant	2040	1607
place between a human	Expert	2040 2035	16% 22%
and a virtual person-	Non-Expert	2035	22%
ality (including an an-			
imated visual presence that looks like a human			
face).			
15. Translating tele-			
phones allow two peo-			
phones allow two peo- ple across the globe	Evnert	2035	0%
to speak to each other	Expert Non-Expert	2035	0% 6%
even if they do not	Non-Expert	2050	0 //
speak the same lan-			
guage.			
16. Most interac-			
tion with computing is	Expert	2045	15%
through gestures and	Non-Expert	2035	18%
two-way natural- lan-	Lion Expert	2000	10 /0
guage spoken commu-			
nication.			
17. Pocket-sized listen-			
ing machines are com-	Expert	2025	7%
monly available for the	Non-Expert	2020	0%
hearing impaired.			
18. Most information			
access and search us-			
ing mobile phones are	Expert	2025	11%
done through speech	Non-Expert	2020	9%
recognition and synthe-			
sis (e.g. web search,			
SMS).			
19. Mobile phones			
are used to control and		0.00-	
monitor home appli-	Expert	2025	5%
ances remotely using	Non-Expert	2020	3%
speech (e.g. remote ac-			
cess to DVR, recording			
programmes, TV).			
20. Most multilingual	Execut	2044	1507
people communicate with each other through	Expert Non-Expert	2044 2030	15% 13%
8	non-Expert	2030	1370
speech-to-speech trans-			
lation at any time using their mobile device.			
21. All mobile device.	Evnart	2020	4%
All mobile devices have built-in speech	Expert Non-Expert	2020	4% 4%
recognition capability.	- Hon-Expert	2020	<b>⊣</b> /U

a survey of smartphone users to determine their awareness and usage of spoken language technology. On this occasion, the survey consisted of fifteen straightforward questions:

- 1. What is your gender?
- 2. What is your nationality?
- 3. What is your current education level?
- 4. What is your age?
- 5. Do you possess a smartphone device? (if "No", end of survey)
- 6. *How competent do you consider yourself with technology?* [very competent, competent, not very competent, not at all competent]
- 7. Are you aware of the voice control function on your mobile? [yes, no]
- 8. *What is the voice assistant on your mobile system?* [Siri, Google Now, Cortana, something else, don't know]
- 9. Have you ever used the speech recognition service on your mobile and how often do you use it? [several times a day, at least once a day, at least once a week, at least once a month, only a few times, never (go to 13)]
- My experience of using speech recognition is ... [very satisfactory, satisfactory, neutral, unsatisfactory, very unsatisfactory]
- 11. *How do you get to use the speech recognition on your mobile?* [built in, downloaded]
- 12. What kind of voice function do you use on your mobile? [make calls, open apps, send messages, ask questions, ...]
- 13. If you don't use it regularly, what is the main problem?
- 14. Will you continue to use this function, even though you found it is hard to use at the moment? [yes, maybe, no]
- 15. Which mode do you prefer to use on your mobile? [typing, voice, gesture]

This particular survey was conducted by the third author (as his Masters dissertation project) using *Qualtrics*, and it was advertised around the world using social media such as Facebook, Twitter and LinkedIn. A total of 250 responses were received, 98% of whom owned a smartphone and 92% of whom considered themselves to be competent or very competent with technology. Only 6% of the respondents were not aware of the voice control facility on their device. In terms of the market share for the different systems; 52% of the respondents were using *Siri*, 40% used *Google Now* and 5% used *Cortana*.

The full results are presented in [15], and the main outcomes are summarised in Figures 1, 2 and 3, and Table 2. Of particular interest is the discovery that only a quarter (26%) of the respondents used their voice assistant on a fairly regular (daily or weekly) basis, and that two-thirds (66%) had only tried it once or not at all. Having said that, over half the respondents (54%) reported that they had had a satisfactory experience. Unsurprisingly, the main speech functions were voice search (64%) and voice command (54%), but it was interesting to discover that a good proportion of users (30%) also used it to recognise music. Of the reported problems, having to repeat yourself was judged to be the biggest issue (30%), with the need to be connected to the internet coming second (16%). Rather more concerning is that only just over a third of the respondents (38%) were willing to persevere with a speech interface, and a huge majority (85%) preferred typing over speech or gesture.

These results suggest that, notwithstanding the excitement surrounding the appearance of voice-based personal agents such as *Siri*, *Google Now* and *Cortana*, they nevertheless occupy

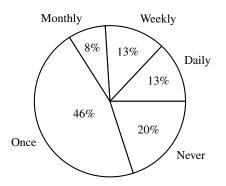


Figure 1: *How often smartphone users make use of automatic speech recognition function(s).* 

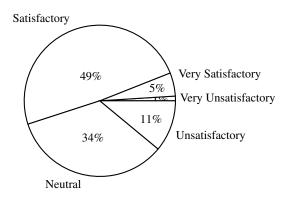


Figure 2: Smartphone users' experiences using automatic speech recognition.

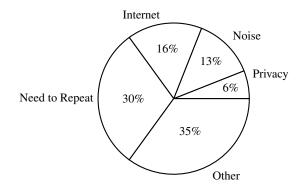


Figure 3: *The main problems encountered by smartphone users attempting to use automatic speech recognition.* 

somewhat niche application areas. The potential benefits of hands-free eyes-free operation across more general applications appear to be negated by issues relating to accuracy, privacy and accessibility. Of course, the accuracy of automatic speech recognition, especially in noisy environments, has always been a major research challenge, and recent gains arising from the introduction of 'deep learning' may serve to mitigate some of these problems [16]. Likewise, issues of accessibility are being addressed by the manufacturers, as evidenced by Google's recent announcement (March 2016) that they were investing in faster and more accurate speech recognition that can function

Table 2: Other outcomes from the survey of smartphone users.

	Options	Responses
Function:	Voice control	54%
	Ask questions	64%
	Voice note	25%
	Recognise music	30%
Continue with speech:	Yes	38%
	Maybe	41%
	No	21%
Preferred mode:	Typing	85%
	Voice	8%
	Gesture	7%

without an internet connection.

# 3. Discussion

Taken together, the two surveys presented herein provide an interesting insight into contemporary views about spoken language technology that are held by individuals who are not experts in the field, but who are actual or potential end-users. The main aim was to discover if ordinary people understand the relative difficulty of different potential applications and whether, despite the tremendous technical progress that has taken place in recent years, systems like *Siri, Google Now* and *Cortana* are actually being used in practice. The results confirm the informal impressions gained by talking to general audiences that, although most people are now aware of the technology and have even given it a go, practical usage remains remarkably low. The main exception appears to be users who cannot or will not type, for example people with disability or niche professional application domains such as medical dictation.

Of course, the spoken language technology field is by no means standing still, and progress continues to be made on all fronts. As a result, the two surveys reported here must be interpreted as a snapshot of an underlying trajectory. As mentioned in Section 1, the ASRU surveys have been conducted every six years since 1997, so it has been possible to track the opinions of the speech technology experts for almost twenty years. However, the views of ordinary users have only been collected in the past couple of years. So, it is not possible to say whether and how fast the 85% of users who currently still prefer to type might ultimately be converted to using speech.

Finally, notwithstanding potentially serious impediments to the wholesale use of spoken language technology (such as privacy concerns), there is also a larger question about how far it is possible to go in creating *habitable* language-based interfaces between human beings and 'intelligent' technology [17].

# 4. Summary and Conclusion

This paper has presented the results of two surveys that were conducted in order to find out what ordinary people think about contemporary spoken language technology. The first used a modified version of the surveys conducted every six years at the IEEE ASRU series of workshops, and the second addressed questions about the awareness and usage of speech technology by members of the general public. The overall results suggest that, as one might expect, ordinary people are more optimistic than the experts about what spoken language technology might have to offer. However, usage patterns reveal that the majority of users still prefer typing to talking.

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