# A ROBUST ONLINE SUBSPACE ESTIMATION AND TRACKING ALGORITHM

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### ABSTRACT

In this paper, we present a robust online subspace estimation and tracking algorithm (ROSETA) that is capable of identifying and tracking a time-varying low dimensional subspace from incomplete measurements and in the presence of sparse outliers. Our algorithm minimizes a robust  $\ell_1$  norm cost function between the observed measurements and their projection onto the estimated subspace. The projection coefficients and sparse outliers are computed using ADMM solver and the subspace estimate is updated using a proximal point iteration with adaptive parameter selection. We demonstrate using simulated experiments and a video background subtraction example that ROSETA succeeds in identifying and tracking low dimensional subspaces using fewer iterations than other state of art algorithms.

*Index Terms*— Online subspace Identification, subspace tracking, low-rank matrix recovery, robust PCA, background subtraction

## 1. INTRODUCTION

The problem of identifying and tracking low-dimensional subspaces embedded in high dimensional data arises in many applications such as video background subtraction [1], anomaly detection [2], motion segmentation [3], collaborative filtering [4–6], and target localization [7]. For example, the video scene captured by a stationary or moving camera can be separated into a low rank component spanning the subspace that characterizes the background scene, and a sparse component corresponding to moving objects in the video scene.

Classical approaches to low dimensional subspace identification first organize the data into a matrix and then compute basis vectors that span the target subspace using a variety of techniques that involve low rank matrix factorization [5, 6, 8-11]. Robust extensions of these techniques factor the matrix into a low rank component corresponding to the target subspace as well as a sparse component that captures the noise [1, 10, 12, 13]. However, when the dimensionality Xin Jiang\*

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of the data becomes too large as is the case with recommendation systems that monitor internet traffic [4], or when data arrives in streaming form and latency is an issue, as in the case of high definition video, it becomes necessary to develop online algorithms that can detect and track the target subspace as the data arrives even when the data streams are incomplete and corrupted by sparse noise. Another important benefit to online algorithms arises if the target subspace varies over time, in which case the subspace can no longer be represented by a low rank matrix when the data is grouped into a matrix.

## 1.1. Related Work

Recently, several algorithms have been proposed to address the online subspace estimation problem from incomplete observations [14-20]. The GROUSE algorithm [14] uses rankone updates of the estimated subspace on the Grassmannian manifold. The PETRELS algorithm [15] minimizes the geometrically discounted sum of projection residuals on the observed entries per time index, via a recursive procedure with discounting for each row of the subspace matrix. However, neither of these algorithms are designed to be robust to data corruption or non-Gaussian distributions of noise. More recently, the GRASTA algorithm [16], or robust GROUSE, also uses updates on the Grassmannian manifold using a robust  $\ell_1$ norm cost to recover from outliers in the observations. Other robust online PCA techniques include recursive projection in ReProCS [17], bilinear decomposition [18], and adaptive projected subgradient STAPSM [19]. These algorithms either do not handle missing data or require relatively accurate initial estimates of the target subspace. Finally, our method is closely related to the OR-PCA algorithm [20] which uses alternating minimization to compute the subspace coefficients and sparse outliers followed by stochastic gradient updates of an  $\ell_2$  regularized least squares cost to track the subspace. Our technique differs from [20] in that we employ ADMM to estimate the subspace coefficients and sparse outliers followed by a proximal gradient update with adaptive step size to track the subspace.

## 1.2. Contributions

In this paper, we propose a robust online subspace estimation and tracking algorithm (ROSETA) that learns a low dimen-

<sup>\*</sup>The authors contributed equally to this work which was conducted while Xin Jiang was a summer intern at MERL.

sional subspace from incomplete streaming measurements that may be corrupted with non-Gaussian noise. We formally define our problem and set the notation in section 2. Section 3 discusses the details of our algorithm which minimizes a robust  $\ell_1$  norm misfit function between the observed measurements and their projection onto the estimated subspace to compute the projection coefficients and sparse outliers. The subspace is then updated using proximal point least squares estimation with adaptive parameter selection. Our approach is inspired by the PETRELS algorithm in that it does not restrict the subspace update to the Grassmannian, and by the GRASTA algorithm in the selection of its adaptive step size. Moreover, our algorithm does not require any precomputed initial estimate of the target subspace. Finally, we demonstrate in section 4 the superior performance of our algorithm over GRASTA and OR-PCA in identifying and tracking stationary and dynamic subspaces from incomplete measurements and noisy outliers.

## 2. PROBLEM FORMULATION

### 2.1. Problem statement

We consider the problem of identifying at every time t an rdimensional subspace  $\mathcal{U}_t$  in  $\mathbb{R}^n$  with  $r \ll n$  that is spanned by the columns of a rank-r matrix  $U_t \in \mathbb{R}^{n \times r}$  from incomplete and noisy measurements

$$b_t = \Omega_t (U_t a_t + s_t), \tag{1}$$

where  $\Omega_t$  is a selection operator that specifies the observable subset of entries at time  $t, a_t \in \mathbb{R}^r$  are the coefficients specifying the linear combination of the columns of  $U_t$ , and  $s_t \in \mathbb{R}^n$  is a sparse outlier vector.

When the subspace  $\mathcal{U}_t$  is stationary, we drop the subscript t from  $U_t$  and the problem reduces to robust matrix completion or robust principal component analysis where the task is to separate a matrix  $B \in \mathbb{R}^{n \times m}$  into a low rank component UA and a sparse component S using incomplete observations

$$B_{\Omega} = \Omega(UA + S).$$

Here the columns of the matrices A and S are respectively the vectors  $a_t$  and  $s_t$  stacked horizontally for all  $t \in \{1 \dots m\}$ , and the operator  $\Omega$  specifies the observable entries for the entire matrix B.

### 2.2. GRASTA

GRASTA addresses the system in (1) using a robust  $\ell_1$  norm cost to quantify the subspace error. The algorithm proceeds by fixing the  $U_t$  and minimizing the augmented Lagrangian

$$\mathcal{L}(s_t, a_t, y_t) = \|s_t\|_1 + y_t^T (b_t - \Omega(U_t a_t + s_t)) + \frac{\mu}{2} \|b_t - \Omega(U_t a_t + s_t)\|_2^2,$$
(2)

where  $y_t$  is the dual vector, and  $\mu$  is a regularization constant. The subspace matrix  $U_t$  is then updated by taking a gradient step on the Grassmannian geodesic using the augmented Lagrangian (2) as the loss function (See section 3.2.2 of [16] for details). Of particular interest in GRASTA is the selection of an adaptive step size that leverages precise convergence for a stationary subspace as well as fast adaptation to a changing subspace. We develop a similar adaptive parameter selection strategy in our proposed approach to achieve the precision and adaptability goals at an even faster rate.

## 3. ROBUST ONLINE SUBSPACE ESTIMATION AND TRACKING

We describe in this section our proposed robust online subspace estimation and tracking algorithm (ROSETA).

#### 3.1. Augmented Lagrangian with proximal point

ROSETA aims to minimize an augmented Lagrangian with a robust  $\ell_1$  norm cost in addition to a smoothing term that maintains the proximity of the update to the pervious subspace estimate over the variables  $(U_t, s_t, a_t, y_t)$ . Our objective cost is given by the following expression

$$\mathcal{L}'(U_t, s_t, a_t, e_t, y_t) = \|s_t\|_1 + y_t^T (b_t - (U_t a_t + s_t + e_t)) + \frac{\mu}{2} \|b_t - (U_t a_t + s_t + e_t)\|_2^2 + \frac{\mu}{2} \|U_t - U_{t-1}\|_2^2,$$
(3)

where  $e_t$  is supported on the complement of  $\Omega_t$ , hereby denoted  $\Omega_t^c$ , such that  $\Omega_t(e_t) = 0$  and  $\Omega_t^c(e_t) = -\Omega_t^c(U_t a_t)$ .

Note that the above term in (3) is non convex in the variables  $U_t$  and  $a_t$ . Therefore, we follow the PETRELS and GRASTA approach of alternating the minimization over the variables  $(s_t, a_t, y_t)$  on the one hand, and  $U_t$  on the other. Notice that by fixing  $U_t$ , the minimizers of (3) and (2) are equal, i.e.

$$(s_t, a_t, y_t) = \arg\min_{s, a, y} \mathcal{L}(s, a, y) = \arg\min_{s, a, e, y} \mathcal{L}'(U_{t-1}, s, a, e, y)$$
(4)

The variable  $U_t$  is then updated by taking a gradient step to minimize the function

$$\mathcal{F}(U_t) = \frac{1}{2} \|b_t - (U_t a_t + s_t + e_t)\|_2^2 + \frac{1}{2} \|U_t - U_{t-1}\|_2^2$$
(5)

using an adaptive  $\mu$ .

### 3.2. ROSETA

In the first stage, ROSETA uses an ADMM algorithm [21] to solve (4). The variables  $a_t$ ,  $s_t$ , and  $y_t$  are computed by iterating until a stopping criterion is met the following sequence of updates:

$$\begin{aligned}
a_t^k &= U_{t-1}^{\dagger} \left( b_t - s_t^{k-1} - e_t^{k-1} + \frac{1}{\mu_{t-1}} y_t^{k-1} \right) \\
e_t^k &= -\Omega_t^c \left( U_{t-1} a_t^k \right) \\
s_t^k &= S_{\frac{1}{\mu_{t-1}}} \left( b_t - U_{t-1} a_t^k - e_t^k - \frac{1}{\mu_{t-1}} y_t^{k-1} \right) \\
y_t^k &= y_t^{k-1} + \mu_{t-1} \left( b_t - U_{t-1} a_t^k - s_t^k - e_t^k \right) \right),
\end{aligned} \tag{6}$$

where  $S_{\tau}(x) = \operatorname{sign}(x) \cdot \max\{|x| - \tau, 0\}$  denotes the elementwise soft thresholding operator with threshold  $\tau$ , k indicates the iteration number, and <sup>†</sup> is the Moore-Penrose pseudoinverse of a matrix.

In the second stage, the variable  $U_t$  is computed by minimizing (5) using the update

$$U_{t} = \frac{\mu_{t-1}}{\mu_{t}} \left( U_{t-1} + (b_{t} - s_{t} - e_{t})a_{t}^{T} \right) \left( I_{r} + a_{t}a_{t}^{T} \right)^{-1},$$
(7)

where  $I_r$  is an  $r \times r$  identity matrix, and  $\mu_t$  is updated adaptively as will be discussed in the following section.

### 3.3. Adaptive parameter selection

Inspired by the adaptive step size selection in GRASTA, we developed a corresponding adaptive parameter for ROSETA.

Contrary to GRASTA, our parameter is specifically the regularizer  $\mu_t$ . The regularizer  $\mu_t$  controls the speed of convergence of the subspace estimate. In particular, a smaller value of  $\mu$  allows for faster adaptability of  $U_t$  to a changing subspace (larger descent direction), whereas a larger value of  $\mu$  only permits a small variation in  $U_t$ . Consider the descent direction

$$D_{t} = \left(U_{t-1} + (b_{t} - s_{t} - e_{t})a_{t}^{T}\right)\left(I_{r} + a_{t}a_{t}^{T}\right)^{-1} - U_{t-1}$$
(8)

and compute its projection onto the orthogonal complement of the previous subspace estimate to obtain the subspace update

$$G_t = (I - U_{t-1}U_{t-1}^{\dagger})D_t.$$
(9)

The parameter  $\mu_t$  can then be updated according to

$$\mu_t = \frac{C2^{-l}}{1 + \eta_t},$$
(10)

where  $\eta_t = \eta_{t-1} + \operatorname{sigmoid}\left(\frac{\langle G_{t-1}, G_t \rangle}{\|G_{t-1}\|_F \|G_t\|_F}\right)$ , and  $l \in$  $\{-1, 0, 1, 2\}$  is set according to pre specified thresholds for  $\eta_t$ . Here sigmoid $(x) = f + 2f/(1 + e^{10x})$ , for some predefined f.

Similar to GRASTA, the intuition behind choosing such an update rule comes from the idea that if two consecutive subspace updates  $G_{t-1}$  and  $G_t$  have the same direction, i.e.  $\langle G_{t-1}, G_t \rangle > 0$ , then the target subspace is still far from the current subspace estimate. Consequently, the new  $\mu_t$  should be smaller to allow for fast adaptability which is achieved by increasing  $\eta_t$ . Similarly, when  $\langle G_{t-1}, G_t \rangle < 0$ , the subspace update seems to bounce around the target subspace and hence a larger  $\mu_t$  is needed. Note that when the product of the norms of the subspace updates  $(||G_{t-1}||_F \cdot ||G_t||_F)$  is too small, e.g. smaller than  $10^{-6}$ , we assume that our subspace estimate is close to the target and we force  $\eta_t$  to decrease by the magnitude of the sigmoid. The ROSETA algorithm is summarized in Algorithm 1.

Algorithm 1 Robust Subspace Estimation and Tracking

- 1: **Input** Sequence of measurements  $\{b_t\}, \eta_{\text{LOW}}, \eta_{\text{HIGH}}$
- 2: Output Sequences  $\{U_t\}, \{a_t\}, \{s_t\}$
- 3: Initialize  $U_0, \mu_0, \eta_0, l = 0$
- 4: for  $t = 1 \dots N$  do
- 5: Solve (4) using ADMM:
- while not converged do 6:

7: 
$$a_t^k = U_{t-1}^{\dagger} \left( b_t - s_t^{k-1} - e_t^{k-1} + \frac{1}{\mu_{t-1}} y_t^{k-1} \right)$$
  
8:  $e_t^k = -\Omega_t^c \left( U_{t-1} a_t^k \right)$   
9:  $s_t^k = S_{\frac{1}{\mu_{t-1}}} \left( b_t - U_{t-1} a_t^k - e_t^k - \frac{1}{\mu_{t-1}} y_t^{k-1} \right)$ 

10: 
$$y_t^k = y_t^{k-1} + \mu_{t-1} \left( b_t - U_{t-1} a_t^k - s_t^k - e_t^k \right)$$

11: end while

13: 
$$D_t = (U_{t-1} + (b_t - s_t - e_t)a_t^T)(I_r + a_ta_t^T)$$

14: 
$$G_t = (I - U_{t-1}U_{t-1}^{\dagger})D_t$$
  
15: 
$$n_t = n_{t-1} + \text{sigmoid} \left(\frac{\langle G_{t-1}, G_t \rangle}{\langle G_{t-1}, G_t \rangle}\right)$$

5: 
$$\eta_t - \eta_{t-1} + \text{signified} \left( \frac{\|G_{t-1}\|_F \|G_t\|_F}{\|G_t\|_F} \right)$$

16: 
$$l = \begin{cases} \min\{l+1, 2\}, & \inf l \neq l \neq l \text{,} \text{HIGH} \\ \max\{l-1, -1\}, & \inf m \in \mathbb{N} \\ \end{cases}$$

17: 
$$\mu_t = \frac{C2^{-l}}{1+m}$$

18:

19:  $U_t = \frac{\mu_{t-1}}{\mu_t} \left( U_{t-1} + (b_t - s_t - e_t) a_t^T \right) \left( I_r + a_t a_t^T \right)^{-1}$ 20: end for

### 4. NUMERICAL EXAMPLES

We tested the performance of ROSETA in tracking synthetically generated stationary as well as rotating subspaces in the presence of sparse outliers. We also tested its performance in extracting the stationary background of a video sequence and separating out the moving foreground objects. We also compare the performance of ROSETA to that of GRASTA [16] and OR-PCA [20]. We note here that we first implemented ORPCA according to its description in [20] but found that the algorithm fails to converge. Therefore, we modified the algorithm by changing  $\tilde{a}_i$  to  $a_i$  in the basis update step [20, equation (9)] to allow convergence, and applying a discount factor  $\gamma = 0.5$  to past observations of the matrices  $A_t$  and  $B_t$  to speed up convergence. Also note that OR-PCA requires fully sampled measurements so we do not present its performance in the subsampled case. The distance between the estimated subspace and the target subspace is measured using the relative error between the projection matrices of the estimated  $U_t$ and the target  $U_t^*$  given by

$$\operatorname{Error}_{t} = \frac{\|U_{t}U_{t}^{\dagger} - U_{t}^{*}U_{t}^{*\dagger}\|_{F}}{\|U_{t}^{*}U_{t}^{*\dagger}\|_{F}}$$
(11)

In all our experiments, we use the following parameters for ROSETA: C = 8,  $\eta_0 = 99$ ,  $\mu_0 = \frac{C}{1+\eta_0}$ ,  $\eta_{LOW} = 50$ ,  $\eta_{HIGH} = 100$ , f = 100. We also add the condition that if  $(\|G_{t-1}\|_F\cdot\|G_t\|_F)<10^{-6},$  then l is updated such that  $l = \begin{cases} \max\{l-1, -1\}, & \text{if } \eta_t \le \eta_{\text{LOW}} \\ \min\{l+1, 2\}, & \text{if } \eta_{\text{LOW}} \le \eta_t \le \eta_{\text{HIGH}} \end{cases}.$ 

### 4.1. Synthetic examples

In the first experiment, we simulate streaming measurements from one stationary subspace followed by a sudden jump to a second subspace. We generate 3000 random streaming measurements  $\{b_t\}_{t=1:3000}$  from two stationary subspaces each of dimension 20 in  $\mathbb{R}^{500}$  spanned by the columns of two random matrices  $U^{*(1)}, U^{*(2)} \in \mathbb{R}^{500 \times 20}$  each having orthogonal columns. The first 1500 measurements belong to the subspace spanned by  $U^{*(1)}$  and the second 1500 belong to the subspace spanned by  $U^{*(2)}$ , such that,  $\{b_t\}_{1:1500} = U^{*(1)}a_t + s_t$  and  $\{b_t\}_{1501:3000} = U^{*(2)}a_t + s_t$ , where  $a_t$  are Gaussian random vectors in  $\mathbb{R}^{20}$ , and  $s_t \in \mathbb{R}^{500}$  are sparse outlier vectors with nonzero Gaussian random coefficients in 20% of their entries. Fig. 1(a) compares the subspace estimation error averaged over 10 runs of ROSETA, GRASTA, and OR-PCA. Fig. 1(b) illustrates the estimation error for both algorithms when every column in  $b_t$  is subsampled by 50%. Notice how in both cases, the estimation error of ROSETA (blue line) decreases faster than that of GRASTA (red line).



Fig. 1: Subspace estimation error averaged over 10 runs of ROSETA (blue), GRASTA (red), and OR-PCA (green) in identifying a stationary subspace in  $\mathbb{R}^{500\times 20}$  corrupted by 20% sparse outliers with a sudden jump at t = 1500 from (a) fully sampled measurements, and (b) 50% subsampled measurements.

In the second experiment, we allow the target subspaces to rotate over time by multiplying  $U^{*(1)}$  and  $U^{*(2)}$  by a skew symmetric matrix R and update  $U_t^*$  according to  $U_t^* = (I + \delta R)U_{t-1}^*$ , such that,  $U_1^* = U^{*(1)}$  and  $U_{1501}^* = U^{*(2)}$ . Here, we choose  $\delta = 10^{-2}$ . The subspace estimation errors of ROSETA, GRASTA, and OR-PCA are shown in Figs. 2(a-b) for the fully sampled and 50% subsampled measurements.

### 4.2. Video background subtraction

Next, we consider the online video background subtraction problem. We are given a video sequence captured by a stationary camera. The video scene is generally stationary except for foreground moving objects. If we vectorize the video frames and stack them into a matrix, the resulting matrix can be decomposed into a low rank component corresponding to the background and a sparse component corresponding to the



**Fig. 2**: Subspace estimation error averaged over 10 runs of ROSETA (blue), GRASTA (red), and OR-PCA (green) in identifying a rotating subspace in  $\mathbb{R}^{500\times 20}$  corrupted by 20% sparse outliers with a sudden jump at t = 1500 from (a) fully sampled, and (b) 50% subsampled measurements.

foreground moving objects. We compare the performance of ROSETA and GRASTA in extracting the background of the Shopping Mall video sequence<sup>1</sup>. Every video frame is composed of  $320 \times 256$  pixels. We choose a rank 5 for the background subspace and initialize  $U_0$  for both algorithms to an  $81920 \times 5$  Gaussian random matrix. Fig. 3 demonstrates ROSETA's performance in extracting the video background compared to GASTA. It can be seen that ROSETA succeeds in capturing the video background much earlier in the video sequence (frame 41) compared to GRASTA (frame 152).



**Fig. 3**: Background subtraction of frames 1, 41, 92, and 152 from the Shopping Mall sequence. Row one shows the original four frames. Rows two and three show the background extracted by ROSETA and GRASTA, respectively. Rows four and five show the foreground extracted by ROSETA and GRASTA, respectively.

<sup>&</sup>lt;sup>1</sup>Available from:

http://perception.i2r.a-star.edu.sg/bk\_model/bk\_index.html

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