

A NEW OPTIMIZATION METHOD FOR REFERENCE-BASED QUADRATIC CONTRAST FUNCTIONS IN A DEFLATION SCENARIO

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ABSTRACT

This paper deals with the problem of blind source separation of convolutive MIMO mixtures by a deflation procedure. Contrast functions showing a quadratic dependence with respect to the searched parameters have recently been proposed. Combined with a fast SVD-based optimization technique, they proved to be very efficient for the extraction of one source signal. In this contribution, we examine how these contrast functions behave in a deflation scenario. We show that the SVD-based optimization method requires a good knowledge of the filter orders due to its sensitivity on a rank estimation. To overcome the difficulty, we propose an optimal step size gradient algorithm.

Index Terms— Blind Source Separation, Contrast Function, Deflation Procedure, Higher-Order Statistics, Reference System

1. INTRODUCTION

The problem of blind source separation in a multi-input/multi-output (MIMO) convolutive context has found interesting solutions through the optimization of so-called contrast functions. One can distinguish two main approaches. On the one hand, all source signals can be separated simultaneously. On the other hand, the sources can be extracted one by one by optimizing for each a multi-input/single-output (MISO) separating criterion such as the constant modulus criterion [3] or the kurtosis contrast. Between two optimizations, a deflation procedure [2] is applied and this is the kind of approaches we consider in this paper.

Recently, contrast functions have been proposed [1] which are particularly appealing because they are quadratic with respect to the searched parameters. This property results from the use of reference signals in higher order statistics. Taking advantage of this quadratic feature, an algorithm based on a singular value decomposition (SVD) has been proposed [1, 4] and was shown to be very efficient for the extraction of one source signal. However its behavior within

a deflation procedure for the extraction of all source signals remains unclear up to now and, to our knowledge, no other method has been proposed for such quadratic contrast functions.

We show that the SVD based optimization is very sensitive to a rank estimation and thus it is not appropriate to use it within a deflation procedure. We propose a new optimization algorithm, which is based on an optimal step size gradient and which does not require any rank estimation. The two optimization methods are finally compared using computer simulations and are compared to a classical kurtosis optimization algorithm.

2. MODEL AND ASSUMPTIONS

We consider an observed Q -dimensional discrete time signal $\mathbf{x}(n)$ (where $n \in \mathbb{Z}$ holds implicitly in the whole paper) which is given by the following convolutive mixing model:

$$\mathbf{x}(n) = \sum_{k \in \mathbb{Z}} \mathbf{M}(k) \mathbf{s}(n - k)$$

$\mathbf{M}(n)$ represents the $Q \times N$ matrix impulse response of the linear time invariant (LTI) mixing system and $\mathbf{s}(n)$ is a N -dimensional signal which components are referred to as the *sources*. The objective of source separation is to find an inverse separating LTI system, which impulse response will be denoted $\mathbf{W}(n)$. In case of successful separation, the output of the separator corresponds to the source vector and is given by:

$$\mathbf{y}(n) = \sum_{k \in \mathbb{Z}} \mathbf{W}(k) \mathbf{x}(n - k)$$

When the separation is performed using the observed signals $\mathbf{x}(n)$ only, the problem is referred to as the *blind source separation* (BSS) problem. We introduce the combined mixing-separating system, which impulse response is given by $\mathbf{G}(n) = \sum_{k \in \mathbb{Z}} \mathbf{W}(k) \mathbf{M}(n - k)$.

To be able to solve the BSS problem, we introduce the following classical assumptions:

A1. The source signals $s_i(n), i \in \{1, \dots, N\}$ are stationary, zero-mean random processes with unit variance. In addition, they are also statistically mutually independent.

A2. The mixing system is a finite impulse response (FIR) filter with impulse response of length L . In addition, there are more sensors than sources ($Q \geq N$) and the polynomial matrix z -transform $\mathbf{M}[z]$ of the filter $\{\mathbf{M}\}$ is irreducible.

3. DEFLATION AND CONTRAST

It is known that under assumptions A1 and A2, BSS can only be solved up to a permutation and a filtering ambiguity: after separation, the components of $\mathbf{y}(n)$ hence correspond in any order to the components of $\mathbf{s}(n)$, each passed through a scalar filter. More precisely, we consider a deflation approach to BSS: the sources are extracted one by one, that is $\mathbf{y}(n)$ is constructed component by component. In this case, $y(n)$ denotes the component currently processed and $\mathbf{w}(n)$ (resp. $\mathbf{g}(n)$) is the corresponding row of $\mathbf{W}(n)$ (resp. $\mathbf{G}(n)$). In case of successful separation, the processed output reads

$$y(n) = \underbrace{(0, \dots, 0, \{g_{i_0}\}, 0, \dots, 0)}_{1 \times N \text{ filter } \{\mathbf{g}\}, \text{ only } i_0 \text{th component non zero}} \mathbf{s}(n) \quad (1)$$

where $i_0 \in \{1, \dots, N\}$ and $\{g_{i_0}\}$ is a scalar filter. If the sources are temporally independent and identically distributed (i.i.d.), the scalar filter $\{g_{i_0}\}$ further reduces to a delay and scaling factor, that is (with δ standing for the Kronecker symbol):

$$g_{i_0}(n) = \alpha \delta(n - n_{i_0}) \text{ where: } \alpha \in \mathbb{C}^*, n_{i_0} \in \mathbb{Z}. \quad (2)$$

An attractive approach in BSS consists in transforming the original problem in an optimization one. This idea has led to the notion of contrast function: by definition, it is a criterion which maximization with respect to the separator leads to an acceptable solution of the BSS problem, that is each row of the combined mixing-separating system $\{\mathbf{G}\}$ satisfies either (1) in the general case or both (1) and (2) in the case of i.i.d. sources. Let us define the two following cumulants:

$$\begin{aligned} \mathcal{C}^{(4)}\{y\} &\triangleq \text{Cum}\{y(n), y^*(n), y(n), y^*(n)\} \\ \mathcal{C}_z^{(4)}\{y\} &\triangleq \text{Cum}\{y(n), y^*(n), z(n), z^*(n)\} \end{aligned}$$

It has been proved in [5, 6] that under the constraint $\mathbb{E}\{|y(n)|^2\} = 1$, the criterion $|\mathcal{C}^{(4)}\{y\}|$ is a contrast function. In [1], it was shown that, under mild conditions on a so-called “reference signal” $z(n)$, the following criterion is a contrast function:

$$|\mathcal{C}_z^{(4)}\{y\}| \quad \text{under the constraint: } \mathbb{E}\{|y(n)|^2\} = 1 \quad (3)$$

This paper is concerned with the problem of optimization of the contrast $|\mathcal{C}_z^{(4)}\{y\}|$. It has already been noticed that

$|\mathcal{C}_z^{(4)}\{y\}|$ yields a quadratic problem with respect to the parameters and a method based on SVD has been proposed [1]. A similar method has been proposed in [4], where the method is referred to as EVA (Eigenvector Algorithm). Unfortunately, both methods require a projection onto a signal subspace. Since its dimension is unknown, this step is highly sensitive to a rank estimation. It follows that both methods in [1, 4] are efficient only in perfect non noisy condition or with *a priori* knowledge of the signal subspace dimension. We propose in the next section a method that overcomes this problem and which, despite its simplicity, has not been investigated yet.

4. NEW OPTIMIZATION METHOD

Assumption A2 ensures that the mixing filter admits a MIMO-FIR left inverse filter, which can be assumed to be causal because of the delay indetermination and whose length is denoted by D . The row vectors defining the impulse response of the MISO equalizer can always be stacked in the following $1 \times QD$ row vector:

$$\underline{\mathbf{w}} \triangleq (\mathbf{w}(0) \quad \mathbf{w}(1) \quad \dots \quad \mathbf{w}(D-1))$$

We similarly define the $QD \times 1$ column vector

$$\underline{\mathbf{x}}(n) \triangleq (\mathbf{x}(n)^T \quad \mathbf{x}(n-1)^T \quad \dots \quad \mathbf{x}(n-D+1)^T)^T.$$

Using these notations it is straightforward to see that the processed output can be written as

$$y(n) = \underline{\mathbf{w}} \underline{\mathbf{x}}(n).$$

To maximize (3), we propose to use a modified gradient method, where the parameter vector is projected and normalized after each gradient step to keep the constraint $\mathbb{E}\{|y(n)|^2\} = 1$ true. Similarly to methods based on a kurtosis contrast function, this requires to consider a normalized criterion J defined by:

$$J(\underline{\mathbf{w}}) = \left| \frac{\mathcal{C}_z^{(4)}\{y\}}{\mathbb{E}\{|y(n)|^2\}} \right|^2 \quad (4)$$

Now denote by $\mathbf{R} \triangleq \mathbb{E}\{\underline{\mathbf{x}}(n)\underline{\mathbf{x}}(n)^H\}$ the covariance matrix of $\underline{\mathbf{x}}(n)$ and define the matrix \mathbf{C} component-wise by

$$(\mathbf{C})_{i,j} = \text{Cum}\{\underline{x}_i(n), \underline{x}_j^*(n), z(n), z^*(n)\}.$$

Then, the power at the output of the MISO equalizer reads $\mathbb{E}\{|y(n)|^2\} = \underline{\mathbf{w}}\mathbf{R}\underline{\mathbf{w}}^H$ and by multi-linearity of the cumulants we have $\mathcal{C}_z^{(4)}\{y\} = \underline{\mathbf{w}}\mathbf{C}\underline{\mathbf{w}}^H$. Finally:

$$J(\underline{\mathbf{w}}) = |\tilde{J}(\underline{\mathbf{w}})|^2 \text{ where } \tilde{J}(\underline{\mathbf{w}}) = \frac{\underline{\mathbf{w}}\mathbf{C}\underline{\mathbf{w}}^H}{\underline{\mathbf{w}}\mathbf{R}\underline{\mathbf{w}}^H} \quad (5)$$

The complex gradient is then given by the equations:

$$\begin{aligned} \frac{\partial J}{\partial \underline{\mathbf{w}}^*} &= \left(\frac{\partial J}{\partial \underline{\mathbf{w}}} \right)^* = \left(2\tilde{J}(\underline{\mathbf{w}}) \frac{\partial \tilde{J}}{\partial \underline{\mathbf{w}}} \right)^* \text{ with:} \\ \frac{\partial \tilde{J}}{\partial \underline{\mathbf{w}}} &= \frac{\underline{\mathbf{w}}^* \mathbf{C}}{\underline{\mathbf{w}}\mathbf{R}\underline{\mathbf{w}}^H} - (\underline{\mathbf{w}}^* \mathbf{C} \underline{\mathbf{w}}^H) \frac{\underline{\mathbf{w}}^* \mathbf{R}}{(\underline{\mathbf{w}}\mathbf{R}\underline{\mathbf{w}}^H)^2} \end{aligned}$$

The proposed algorithm consists of the following two steps which are repeated until convergence:

1. Set $\mathbf{d} = \frac{\partial J}{\partial \mathbf{w}^*}$
2.
 - Choose a step size μ and update the parameter vector: $\mathbf{w} \leftarrow \mathbf{w} + \mu \mathbf{d}$
 - Renormalize: $\mathbf{w} \leftarrow \frac{\mathbf{w}}{\sqrt{\mathbf{w} \mathbf{R} \mathbf{w}^H}}$

In the most basic version of the algorithm, one chooses a sufficiently small constant for the step size μ . Although it may lead to acceptable results, it is suboptimal. In our situation, it is possible to determine analytically the optimal step size μ_{opt} at each iteration.

Indeed, the optimal step size μ_{opt} maximizes $J(\mathbf{w} + \mu \mathbf{d})$. Hence it is a root of the equation $\frac{\partial J(\mathbf{w} + \mu \mathbf{d})}{\partial \mu} = 0$. According to (4), it satisfies further:

$$\frac{\partial \tilde{J}(\mathbf{w} + \mu \mathbf{d})}{\partial \mu} = 0$$

From the definition of \tilde{J} in (5), the above equation can be simplified and μ_{opt} is a root of the degree two polynomial equation $a_2 \mu^2 + a_1 \mu + a_0 = 0$ with

$$\begin{aligned} a_2 &= \mathbf{d} \mathbf{C} \mathbf{d}^H \Re[\mathbf{w} \mathbf{R} \mathbf{d}^H] - \Re[\mathbf{w} \mathbf{C} \mathbf{d}^H] \mathbf{d} \mathbf{R} \mathbf{d}^H \\ a_1 &= \mathbf{d} \mathbf{C} \mathbf{d}^H \mathbf{w} \mathbf{R} \mathbf{w}^H - \mathbf{w} \mathbf{C} \mathbf{w}^H \mathbf{d} \mathbf{R} \mathbf{d}^H \\ a_0 &= \Re[\mathbf{w} \mathbf{C} \mathbf{d}^H] \mathbf{w} \mathbf{R} \mathbf{w}^H - \mathbf{w} \mathbf{C} \mathbf{w}^H \Re[\mathbf{w} \mathbf{R} \mathbf{d}^H] \end{aligned}$$

In the gradient algorithm, the choice of the step size is finally given by the following two operations:

- Find the roots μ_1, μ_2 of the polynomial $a_2 \mu^2 + a_1 \mu + a_0$.
- Set $\mu_{\text{opt}} = \arg \max_{\mu_1, \mu_2} J(\mathbf{w} + \mu \mathbf{d})$

5. DISCUSSION

It has already been noticed in [1] that $C_z^{(4)}\{y\}$ depends quadratically on \mathbf{w} whereas $C^{(4)}\{y\}$ is a polynomial of degree four. This has led to a computationally efficient optimization method based on an eigenvector property [1, 4]. Although our method does not exploit the latter property, the gradient of (4) should be easier to compute than in the case of the kurtosis based contrast. It is thus computationally much less involved to use our method than to optimize a kurtosis contrast.

As mentioned, the methods in [1, 4] can only be used in perfect conditions. In a deflation context, the vector of observations is modified each time a new source has been recovered: its contribution is subtracted by a least square approach. As one should expect, the signal to noise ratio deteriorates during this process. It follows that the methods in [1, 4] are not well suited to extract the sources after the first deflation step. This difficulty is avoided in [1] by assuming additional

knowledge of the length of the impulse responses of the mixing/separating filters. On the contrary, our method does not show this drawback.

Finally, a further improvement already proposed in [1] can be applied to our method. It is based on the idea that a reference signal $z(n)$ close to a particular source yields a better estimate of this source. Therefore, one can use the source estimated by the maximization of (3) as a new reference signal, and repeat this procedure. In the following, we denote by N_i the number of times this procedure is repeated.

6. SIMULATIONS

We now compare the different deflation based separation methods both in term of computational load and in term of robustness in a deflation context. All results come from a set of 1000 Monte-Carlo realizations. The sources have been drawn according to a binary distribution, taking their values in $\{\pm 1\}$ with equal probability 1/2.

Figure 1 illustrates how the different optimization methods (SVD- and gradient- based) of $|C_z^{(4)}\{y\}|$ behave whenever \mathbf{R} is not full rank (this is the case as we have chosen $N = 3$, $Q = 5$ and $L = 2$). The MSE on the extracted source is plotted and for readability, the 1000 realizations have been ordered by increasing value of the MSE. One can observe that the SVD-based method fails in about 60% realizations when the rank of \mathbf{R} is unknown. On the contrary, a gradient based optimization or an SVD-based method where the rank is known yields acceptable results. Figure 2 illustrates the same phenomenon in a deflation context: the problem does not occur for the 1st source, which is coherent with our choice $Q = N + 1 = 4$ for which \mathbf{R} is full rank for the first deflation step. On the contrary, the extraction of the second and third sources fails quite often.

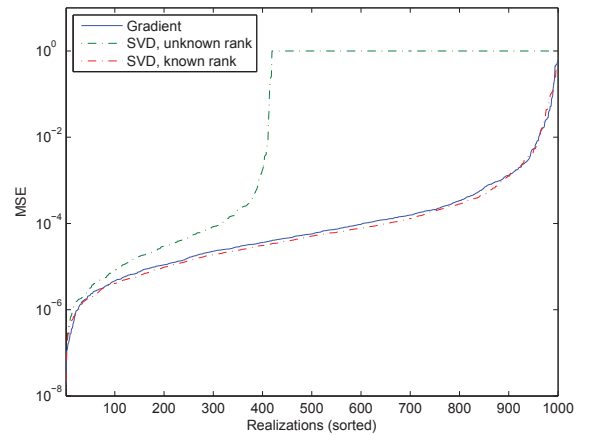


Fig. 1. Sensitivity of the different methods to the rank of \mathbf{R} (100000 samples, $N=3$, $Q=5$ and $L=2$).

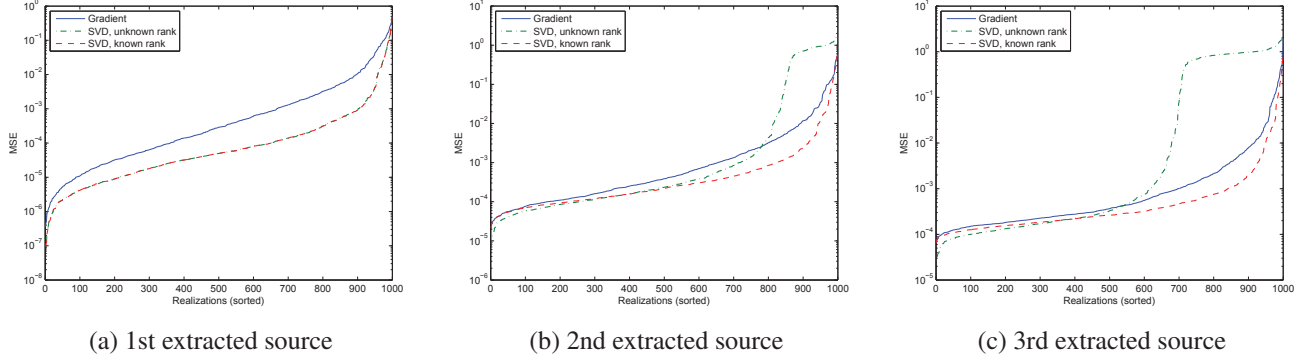


Fig. 2. Sensitivity of the different methods to the rank of \mathbf{R} in a deflation context (100000 samples, $N=3$, $Q=4$ and $L=2$).

Tables 1, 2 and 3 compare the quality result obtained for different number of samples by one gradient optimization of the two contrast functions $|\mathcal{C}^{(4)}\{y\}|$ and $|\mathcal{C}_z^{(4)}\{y\}|$ respectively. We have also tried the improvement proposed in Section 5 by performing $N_i = 5$ maximizations of (3) and updating each time the reference signal. One can see that our method provides quite good results with $N_i = 1$ gradient optimization of $|\mathcal{C}_z^{(4)}\{y\}|$. With $N_i = 5$ maximizations of $|\mathcal{C}_z^{(4)}\{y\}|$, the MSE is as good as the result given by the kurtosis contrast function $|\mathcal{C}^{(4)}\{y\}|$. Finally, the execution time is showed in Table 4: as expected, quadratic contrasts are significantly faster to maximize than kurtosis based contrast: in particular, this allows one to handle very large sample sizes.

separation method	Deflation step		
	1st	2nd	3rd
$ \mathcal{C}_z^{(4)}\{y\} N_i = 1$	0.0519	0.0658	0.0942
$ \mathcal{C}_z^{(4)}\{y\} N_i = 5$	0.0030	0.0111	0.0456
Kurtosis	0.0035	0.0087	0.0677

Table 1. Average (1000 realizations) MSE for different contrast function and optimization methods; 1000 samples.

separation method	Deflation step		
	1st	2nd	3rd
$ \mathcal{C}_z^{(4)}\{y\} N_i = 1$	0.0171	0.0152	0.0339
$ \mathcal{C}_z^{(4)}\{y\} N_i = 5$	0.0069	0.0032	0.0174
Kurtosis	0.0028	0.0032	0.0187

Table 2. Average (1000 realizations) MSE for different contrast function and optimization methods; 10000 samples.

separation method	Deflation step		
	1st	2nd	3rd
$ \mathcal{C}_z^{(4)}\{y\} N_i = 1$	0.0156	0.0114	0.0142
$ \mathcal{C}_z^{(4)}\{y\} N_i = 5$	0.0050	0.0027	0.0032
Kurtosis	0.0042	0.0026	0.0043

Table 3. Average (1000 realizations) MSE for different contrast function and optimization methods; 100000 samples.

separation method	Number of samples		
	1000	10000	100000
$ \mathcal{C}_z^{(4)}\{y\} N_i = 1$	1.84	2.01	4.17
$ \mathcal{C}_z^{(4)}\{y\} N_i = 5$	8.87	9.30	14.89
Kurtosis	9.45	49.66	578.56

Table 4. Average (1000 realizations) execution time in seconds for different contrast function and optimization methods.

7. REFERENCES

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