ALGORITHM FOR AUTOMATIC GLOTTAL WAVEFORM ESTIMATION WITHOUT THE RELIANCE ON PRECISE GLOTTAL CLOSURE INFORMATION

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ABSTRACT

An automated glottal waveform estimation algorithm is presented that improves on a previous manual glottal extraction technique which produced excellent glottal waveform estimates. The algorithm uses only basic approximations of glottal closure regions and successive iterations to find the best candidate for a glottal waveform estimate within a speech frame. Visual comparisons of the glottal waveform estimates created by the algorithm and those generated from the use of glottal closure information provided by an electroglottograph (EGG) reveal that the algorithm produced virtually identical estimates.

1. INTRODUCTION

One of the more complex processes in speech analysis is the estimation of the glottal waveform. The primary problem in estimating the glottal waveform lies in the difficulty of separating glottal and vocal tract characteristics in the acoustic speech waveform. Performing closed-phase analysis implies estimating vocal tract characteristics from a region of the speech signal where the vocal folds are assumed closed and the interaction of the glottal and vocal tract dynamics are reduced. Essentially, this requires that the glottal closure instants (GCI) be identified directly from the acoustic speech signal. Various studies have investigated identifying glottal closure instants (GCI) using techniques based on dynamic programming [1], glottal input power [2], formant stability [3], and residual energy [4]. However, identifying glottal closure instants directly from the acoustic waveform is complicated by numerous factors including speaking style and gender. Females tend to exhibit a higher pitch than males requiring a more rapid motion of the glottis which does not always yield complete closure. Vocal disorders and emotional stress can affect the accuracy of identifying specific instants of glottal closure, assuming that one exists. External sensors, such as Electroglottographs (EGG), have been documented to correlate well with the mechanics of glottal motion and therefore yield fairly accurate estimates of glottal closure. However, it is necessary to collect data from these sensors concurrently with the acoustic data which is not desirable.

Due to the complexity of finding glottal closure instants (GCI) for estimating the vocal tract, research in [5] proposed a manual glottal extraction technique that produced smooth and reliable estimates of the glottal waveform over a wide range of speaking styles. The technique involved manually sliding small windows across disjoint areas of estimated glottal closure in the speech signal in order to find regions that would yield the best glottal waveform approximations. The process produced excellent glottal waveform estimates, but was hampered by the necessity of manual intervention. The algorithm in this paper borrows from the principles used in [5] but provides improvements that enable the process to be automated. The algorithm has been successfully tested and implemented for work in [6] and shown to be effective in producing smooth glottal estimates even for singing voice.

2. THEORY

A useful model of speech production consists of a cascade of linearly separable filters according to equation 1

$$S(z) = G(z)V(z)R(z)$$
 (1)

where S(z) represents the acoustic speech waveform (for voiced speech), G(z) represents glottal waveform shaping of the vocal folds, V(z) models the vocal tract configuration, and R(z) represents the radiation at the lips. Given this model assumption, an approximation of the quasi-periodic glottal waveform (G(z)) could be estimated from the acoustic speech waveform if the effects of the vocal tract (V(z)) and lip radiation (R(z)) were "removed". The effects of lip radiation can be modelled with a first order zero ($0.95 \le z_0 < 1$) in discrete-time. Closed phase analysis is often used to estimate the vocal tract. Fig. 1 shows that the ideal glottal flow consists of an open phase (i.e., maximum interaction with vocal tract) and a closed phase (i.e., minimal interaction with vocal tract). Obtaining an accurate estimate

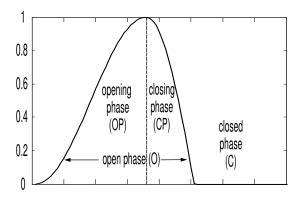


Fig. 1. Glottal Waveform Example

of the vocal tract spectrum is critical since it must be removed as completely as possible from the acoustic speech signal to obtain an accurate estimate of the glottal flow. Linear prediction (LP) analysis models the vocal tract (V(z)) as an all-pole filter. The advantage of closed phase analysis is that the LP analysis is able to model the vocal tract almost exclusively since the glottal contribution is minimal. Glottal inverse filtering (GIF) is used to extract an estimate of the glottal waveform based on models of V(z) and R(z) according to equation 2.

$$G(z) = \frac{S(z)}{V(z)R(z)}$$
 (2)

The primary problem of GIF is finding a section of the signal to obtain an accurate model of the vocal tract. Closed phase analysis depends on finding where the vocal folds are closed which may not always occur for some types vocal disorders or emotional stress. In addition, females do not always produce GCI even in normal speech. A manual glottal extraction technique was described in [5] that made use of small windows in disjoint regions of the speech signal to create estimates of the vocal tract. These windows were slide along areas of expected glottal closure (based on visual inspection) and the best glottal waveform estimate was subjectively chosen. While this process yielded excellent glottal waveform estimates the necessity of manual intervention made it impractical outside of a research environment. One problem of the technique in [5] was the inability to automatically choose the best glottal waveform estimate from the regions under analysis. The algorithm presented here borrows principles from [5] and improves on them by implementing a decision structure that allows the best possible estimate of the glottal waveform for a speech frame to be selected. The additional advantage of this algorithm is that it does not require precise glottal closure information which is difficult to obtain.

3. ALGORITHM

A block diagram of the algorithm is shown in Fig. 2. The input $s_k[n]$ represented a single frame of speech covering about 4-5 pitch periods. A pitch-synchronous linear prediction (LP) analysis on the unprocessed acoustic speech waveform provided an initial set of LP parameters (ap) with model order P which was used to create a residual signal. The location of the most negative peaks in the residual signal represented an initial estimation of the locations where the glottal waveform exhibited the steepest negative slope, which occurs around the time of closure. The identified peaks were used as midpoints for an iterative procedure with the actual starting points (c) determined by subtracting the model order (P) from the locations of the negative peaks. An example of this is shown in Fig. 3. The large dark circles indicate the starting points for the algorithm. LP parameter estimates were made using multiple disjoint windows (length=2P) located at the points specified in c. The covariance method (stability of poles was verified and reflected as necessary) was used due to the limited window size. The LP estimates from each disjoint window within the speech frame were averaged together to smooth the vocal tract estimate for the current iteration. A total of 2P iterations were conducted with the window locations in c being updated by one sample producing a series of sliding windows around the initial minimum peaks from the residual signal. For each iteration, both the glottal derivative and LP estimates were stored in matrices (G and A, respectively) where the number of rows was equal to the number of iter-

The essential difference observed among the estimates in **G** was that some exhibited very noise-like properties while others where relatively smooth estimates. The method that was adopted for choosing the best estimate(s) involved using a 1st order LP analysis (autocorrelation method) on each

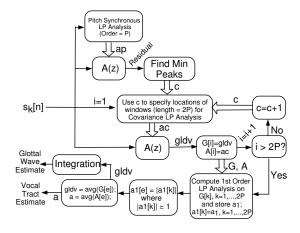


Fig. 2. Block Diagram Glottal Extraction Algorithm

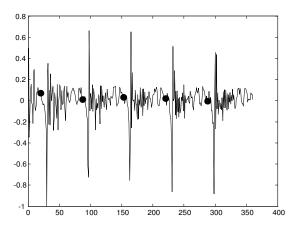


Fig. 3. LP Residual with algorithm starting points

glottal derivative estimate in G. The reason for this step was based on the understanding that the first term of the LP analysis (a_1) represented the ratio of the autocorrelation at lag 1 to the autocorrelation at lag 0 according to equation 3.

$$a_1 = \frac{-r(1)}{r(0)} \tag{3}$$

In essence, a_1 represented to a certain extent how well two consecutive samples were correlated to one another. Utilizing this principle, smoother (i.e., less noisy) estimates would exhibit values of a_1 closer to 1 than an estimate that was more noisy. The coefficients of a_1 for each glottal estimate were stored in a vector (a1). The indices (e) of the vector a1 that corresponded to the values closest to 1 were chosen as the best glottal derivative estimates from G. As can be seen for example in Fig. 4, values of a_1 that are closer to 1 are smoother in appearance than those who are not. This is particularly noticeable for values close to zero such as for $|a_1|=.056981$ and $|a_1|=0.16141$. The indices (e) representing the top 99th percentile (i.e., the values closest to one and greater than 99% of the other choices) were used to average the best estimates of the glottal derivative waveform (G[e]) and LP coefficients (A[e]). The glottal waveform estimate was obtained by integrating the resulting glottal derivative estimate.

4. RESULTS

For the purpose of this paper, a subset of speech recordings $(f_s = 8kHz)$ with the corresponding EGG data was chosen to show glottal waveform estimates generated using this algorithm compared to estimates created by using GIF with the exact glottal closure information provided by the EGG. A total of 4 subjects (2 males, 2 females) were used and a sample of the glottal waveform estimates can be seen in Figs. 5, 6, 7, and 8. In all the figures, part a, represents the

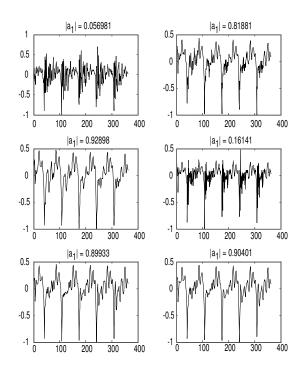


Fig. 4. Glottal derivative approximations by iteration

glottal waveform estimate from the algorithm with an LP order of P=10 (i.e., 20 iterations) and part b. represents the estimate obtained utilizing EGG data. In nearly every case, it was observed that the estimates created by the algorithm were virtually identical to the estimates generated with the precise EGG glottal closure information.

5. CONCLUSION

This algorithm represents an improvement to the one in [5] by virtue of providing a means of unsupervised implementa-

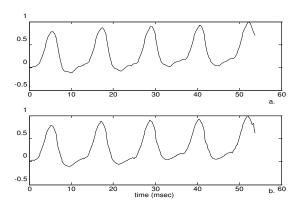


Fig. 5. Glottal Waveform Estimates for male 1: a.) Algorithm Method b.) EGG Method

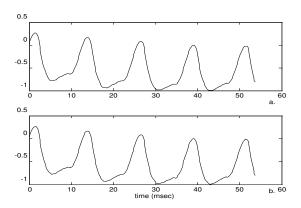


Fig. 6. Glottal Waveform Estimates for male 2: a.) Algorithm Method b.) EGG Method

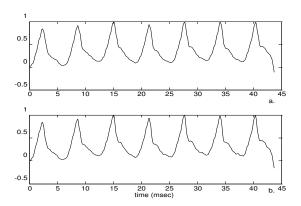


Fig. 7. Glottal Waveform Estimates for female 1: a.) Algorithm Method b.) EGG Method

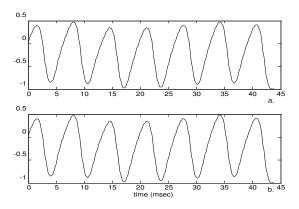


Fig. 8. Glottal Waveform Estimates for female 2: a.) Algorithm Method b.) EGG Method

tion. Essentially, the algorithm follows the same procedures that were accomplished manually in [5] with the improvement of automating the decision for the best glottal waveform estimate. In addition, this algorithm produces excellent glottal waveform estimates without the added complexity of finding precise GCI's for analysis. No assumptions about GCI's are made beyond the assumption that they are in the area of the negative peaks of the glottal waveform derivative. Therefore, the algorithm is free to search for the best "candidate" within each speech frame. This is an important point since the result produced by the algorithm is almost always the best possible approximation of the glottal waveform for a given speech frame. While it was once thought that the results produced by the algorithm were due to choosing the same estimation points as those identified by the EGG data, experiments have shown this to not strictly be the case as at times the algorithm will select points on the closing phase and sometimes on the early stages of the opening phase to find the smoothest estimate. The results also suggest that while using multiple approximations of glottal closure regions were necessary, finding precise glottal closure instants was not.

6. REFERENCES

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