LEAST-SQUARES CMA WITH DECORRELATION FOR FAST BLIND MULTIUSER SIGNAL SEPARATION

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ABSTRACT

A blind algorithm with implicit signal selectivity capability is proposed. The algorithm is an evolution of the original multiuser constant modulus algorithm of [1]. The new algorithm features a least-squares type updating rule for fast convergence rate and an adaptive control of the weight of the decorrelation term which improves the steady-state error variance. The expected improvements of the proposed algorithm are verified through simulations with smart antennas in a spatial-division multiple access system.

1. INTRODUCTION

The problem of multiuser signal separation has received attention due to its relevance for spatial and code division multiple access techniques (S/CDMA). In this context, it has been proposed recently in [1] a constant modulus algorithm with multiuser signal separation capability (MU-CMA). This capability was achieved by introducing in the optimization criterion a term which penalizes crosscorrelations between multiuser output signals. Proposed MU-CMA has a LMS-like updating rule and therefore features a slow convergence rate which may preclude its use in fast time-varying environments. Furthermore, we point out in this paper that the extra decorrelation term increases the steady-state error variance, which degrades the corresponding bit error rate performance. Based on the above observations, a new algorithm is proposed which differs from the MU-CMA in the following aspects:

- a least-squares type updating rule is employed in order to increase the convergence rate and,
- an adaptive control of the decorrelation term weight is used in order to reduce steady-state error variance after multiuser signals are sufficiently separated.

The improvements obtained with the proposed algorithm are demonstrated through simulations with smart antennas in a SDMA application.

The rest of this paper is organized as follows. In section 2 we explain the application of interest in this paper. Section 3 reviews the original MU-CMA algorithm and analyzes its performance through simple simulations. Section 4 presents the proposed algorithm. Section 5 presents

simulation results that validate the superior performance of the proposed algorithm. Finally, section 6 summarizes the present paper.

2. APPLICATION OF INTEREST

The application of interest is an AWGN symbolsynchronous SDMA system with possible power imbalances among users. An M-element uniform linear antenna array is placed in the receiver. A digital beamformer is provided for each active user. The output signal of the i-th user's beamformer is given by:

$$y_i[n] = \mathbf{w_i}^T \mathbf{x} \tag{1}$$

where: $\mathbf{w}_i = [w_{i1} \ w_{i2} \ ... \ w_{iM}]^T$ is i-th beamformer weight vector, $\mathbf{x} = [x_1 \ ... \ x_M]^T$ is beamfomer input vector and we have omitted the time index [n] in the right hand side of eq.(1) for convenience. Performance among different algorithms will be accessed through the *constant modulus error*(*CME*): $CME(n) = (|y_i(n)| - 1)^2$.

3. CONVENTIONAL MULTIUSER CMA

It is well known that the original CMA [2,3] does not have the signal selectivity capability. Therefore, when operating in multiuser signal environments, such as S/CDMA-based systems, additional procedures must be implemented in order to avoid user ambiguity. One possibility which is attractive because of its simplicity is the MU-CMA proposed in [1]. In this case a term which penalizes cross-correlations among multiuser output signals is added to the conventional constant modulus cost function. The cost function that must be minimized corresponding to the i-th user is given by:

$$\phi_i = E\left\{ \left(|y_i[n]|^2 - 1 \right)^2 \right\} + \gamma \sum_{l=1}^K \sum_{\substack{j=1\\ j \neq l}}^K |r_{lj}|^2$$
 (2)

where: K is the number of users, $y_i[n]$ is i-th user's beamformer output, γ is the decorrelation term weight and $r_{ij} = E\{y_i[n]y_j^*[n]\}$ is the cross-correlation between l-th and j-th users. As we will point out in this section, the decorrelation weight γ will be important in meeting a compromise between the steady-state error variance (which

increases with increasing γ) and the probability of user loss (which decreases with increasing γ). A user is lost when it is not included in the set of recovered users which means that another user has been recovered more than one time. A LMS-like algorithm can be obtained by the conventional stochastic gradient procedure. The gradient of the cost function ϕ_i with respect to w_i is given by:

$$\nabla_{\mathbf{w}_{i}}^{\phi_{i}} = \left(|y_{i}[n]|^{2} - 1 \right) y_{i}[n] \mathbf{x}^{*}[n] + \gamma \sum_{\substack{l=1\\l \neq i}}^{K} r_{li} E\left\{ y_{l}(n) \mathbf{x}_{i}^{*}(n) \right\}$$
(3)

where we have omitted some multiplicative constants that arise from the derivation. In order to implement this algorithm, the quantities r_{li} and $E\{y_l[n]x_i^*[n]\}$ must be estimated through temporal averages. This is implemented using a single pole filter as follows:

$$\mathbf{R}_{vv}(n+1) = \lambda \mathbf{R}_{vv}(n) + (1-\lambda)y[n]\mathbf{y}^{H}[n] \tag{4}$$

$$\mathbf{P}(n+1) = \lambda \mathbf{P}(n) + (1-\lambda)\mathbf{x}^*[n]\mathbf{y}^T[n]$$
 (5)

where $y^T[n]=[y_I[n] \dots y_K[n]]$, superscripts ^T and ^H denotes ordinary and Hermitian transpositions, and $\lambda < 1$ is a smoothing factor. The estimates of the ensemble averages in (3) can be taken using eqs. (4) and (5). Thus, the MU-CMA is given by:

$$\mathbf{w}_{i}(n+1) = \mathbf{w}_{i}(n) - \mu \left(|y_{i}[n]|^{2} - 1 \right) y_{i}[n] \mathbf{x}^{*}[n] - \gamma \sum_{\substack{l=1\\l \neq i}}^{K} \hat{r}_{li}(n) \mathbf{p}_{l}(n)$$

$$(6)$$

where $\hat{r}_{li}(n)$ is the (l,i) element of $R_{yy}(n)$ and $p_l(n)$ is the lth column of matrix P(n). Two major disadvantages of the algorithm in (6) are its slow convergence rate and an increase in the steady-state error variance as a result of the additional decorrelation term. The latter occurs because the cross-correlations do not actually vanish due to imperfections on the estimation procedure. As a possible illustration of these disadvantages consider the following simulation. Table I shows the SDMA system setup. In the present case only the perfect power control scenario is considered. The additive noise power was set to zero. Fig. 1 shows the mean CME of the MU-CMA for 100 independent transmissions of 5000 OPSK symbols, Each curve is for a particular value of the decorrelation weight as indicated in the figure. Also indicated in the figure it is the percentage of lost users for each curve. Clearly, the steady-state error variance increases with increasing y while the percentage of lost users decreases accordingly, and vice-versa. The penalty in steady-state error variance due to a successful decorrelation ($\gamma=10^{-3}$) can be significant as shown in fig.1. In practice, there will be a

minimum value of γ for which no user is lost. However, this choice of γ will depend on the number of active users in the system. Furthermore, as seen in fig. 1, the algorithm takes up to 2000-3000 iterations to reach the minimum CME floor. These disadvantages led us to propose a new algorithm for fast and efficient blind multiuser signal separation.

Table I: SDMA System Configuration (Uniform Linear Array of M=8 antennas)

User#	DOA (degrees)	Power Control Scenario Relative Power (dB)	
	•••••	Perfect	Near-Far
1	1	0	- 6
2	-52	0	- 3
3	29	0	+3
4	76	0	+6

4. LEAST-SQUARES WITH ADAPTIVE DECORRELATION MULTIUSER CMA

As discussed in last section, the slow convergence rate and the uncertainty about the choice of the decorrelating weight in the original MU-CMA, may preclude its use in practice. As a solution for the slow convergence rate, let us now propose a different constant modulus criterion for multiuser signal separation. Suppose that at the N-th time instant there are (N+1) data vectors $\mathbf{x}(0)$... $\mathbf{x}(N)$ as well as (N+1) array output signals per user $y_i(0)$... $y_i(N)$. Moreover, assume the availability of the cross-correlations statistics r_{ij} , $1 \le l, j \le K$, $l \ne j$. Then, for the i-th user, we minimize a cost function given by:

$$\phi_i(N) = \frac{1}{N+1} \sum_{n=0}^{N} \varepsilon_i^2(n) + \zeta$$
 (7)

 $\varepsilon_i(n) = (|y_i(n)|^2 - 1)$

 $\zeta = \gamma \sum_{l=1}^K \sum_{\substack{j=1 \ j
eq l}}^K \left| r_{lj}
ight|^2$

where:

Our aim is to choose the array weight vector \mathbf{w}_i that minimizes $\phi_i(N)$. The gradient of $\phi_i(N)$ with respect to \mathbf{w}_i is given by:

$$\nabla_{\mathbf{w}_{i}}^{\phi_{i}(N)} = \frac{1}{N+1} \sum_{n=0}^{N} (|y_{i}(n)|^{2} - 1) y_{i}(n) \mathbf{x}^{*}(n) +$$

$$+ \gamma \sum_{\substack{l=1\\l \neq i}}^{K} r_{li} E \{ y_{l}(n) \mathbf{x}^{*}(n) \}$$
(8)

where, again, we have omitted some multiplicative constants. By setting eq.(8) to zero we have:

$$\frac{1}{N+1} \sum_{n=0}^{N} |y_i(n)|^2 y_i(n) \mathbf{x}^*(n) =$$

$$= \frac{1}{N+1} \sum_{n=0}^{N} y_i(n) \mathbf{x}^*(n) - \gamma \sum_{\substack{l=1 \ l \neq i}}^{K} r_{li} E \left\{ y_l(n) \mathbf{x}^*(n) \right\}$$
(9)

We can rewrite eq.(9) as:

$$\mathbf{R}_{i}(N)\mathbf{w}_{i}(N) = \mathbf{d}_{i}(N) \tag{10}$$

where:

$$R_{i}(N) = \frac{1}{N+1} \sum_{n=0}^{N} |y_{i}(n)|^{2} x^{*}(n) x^{T}(n)$$

$$d_{i}(N) = \frac{1}{N+1} \sum_{n=0}^{N} y_{i}(n) x^{*}(n) - \gamma \sum_{\substack{l=1\\l \neq i}}^{K} r_{li} E\{y_{l}(n) x^{*}(n)\}$$

Finally:

$$\mathbf{w}_{i}(N) = \mathbf{R}_{i}^{-1}(N)\mathbf{d}_{i}(N) \tag{11}$$

Note that this optimization procedure resembles the ones used to obtain the conventional recursive least-squares algorithm [4] and recursive CMA [5]. For real time implementation the required quantities in eq.(11) can be estimated using, again, a single pole filter. Hence, the algorithm can be summarized as follows:

$$\mathbf{w}_{i}(n) = \mathbf{R}_{i}^{-1}(n)\mathbf{d}_{i}(n)$$
 (12.a)

$$\mathbf{R}_{i}(n+1) = \lambda \mathbf{R}_{i}(n) + (1-\lambda)|y_{i}(n)|^{2} \mathbf{x}^{*}(n) \mathbf{x}^{T}(n)$$
 (12.b)

$$d_{i}(n+1) = \lambda d_{i}(n) + (1-\lambda)y_{i}(n)\mathbf{x}^{*}(n) - \gamma \sum_{\substack{l=1\\l\neq i}}^{K} \hat{r}_{li}(n) p_{l}(n) (12.c)$$

where λ <1 is a smoothing factor, $\hat{r}_{ji}(n)$ and $p_I(n)$ are temporal estimates of the corresponding ensemble averages taken respectively from $R_{yy}(n)$ and P(n) in eqs. (4-5), as explained before. The algorithm in eq.(12) will improve the convergence rate of MU-CMA but not its steady-state error variance. A further step into improving the performance of original MU-CMA is to control somehow the decorrelation weight γ . In fact, the necessity of the decorrelation term is less prominent when the weight vectors of the several users have provided the desired separation. Hence, the decorrelation weight could be made a function of the level of cross-correlation among users.

For this sake we need to define a measure of the level of cross-correlation per user:

$$\overline{r}_{i}(n) = \frac{1}{K-1} \sum_{\substack{j=1 \ j \neq i}}^{K} \left| \hat{r}_{ij}(n) \right|^{2}$$
(13)

This measure is an average over the number K of users in the system and therefore independent of it. Now a simple transformation on eq.(13) will enable us to control the decorrelation weight in a per-user basis. The value of γ on eq. (12.c) must be substituted by:

$$\gamma_i(n) = tanh[\overline{r_i}(n)] \tag{14}$$

where tanh(•) is the hyperbolic tangent function. This function is an ad-hoc though suitable choice for the control of the decorrelation weight. The complete algorithm comprised of eqs.(12-14) will be called *least-squares with adaptive decorrelation* - multiuser CMA (LSAD-CMA).

5. SIMULATION RESULTS

In this section we present some comparative simulations with the proposed algorithm and the existing MU-CMA. The system configuration is given again by the parameters in Table I. Fig. 2 shows the CME performance averaged over all users and 200 independent transmissions of 400 QPSK data symbols. Signal-to-noise ratio was set to 20 dB. A total of 12 dB relative power imbalance is considered among users in the near-far scenario, as shown in table I. The CME performance of the continuously trained recursive least squares (RLS) [4] algorithm is included as a bound on performance. The smoothing factor for all temporal averages was set to λ =0.96. For every transmission, a verification of lost users was performed based on the measured bit error rate. Performance of LSAD-CMA reaches the error floor in as few as 400 symbols with no lost user throughout all independent transmissions in both power control scenarios. The performance of the original MU-CMA is poor as expected. Fig. 3 shows the temporal behavior of the decorrelation weight averaged over all users and repetitions for the nearfar scenario. Fig. 4 shows an example of the set of antenna patterns provided by LSAD-CMA for all users after the last weight update and for the near-far scenario. Note the implicit power control performed by the antenna array: gains directed towards each user are inversely proportional to its received power level. The patterns provided by MU-CMA were meaningless after 400 hundred iterations.

6. CONCLUSIONS

We have verified some drawbacks of the original multiuser constant modulus algorithm of [1] and proposed an alternative technique which improves the convergence rate and the steady-state error variance. A least-squares version of the multiuser CMA was derived to enhance the convergence rate and an adaptive control of the decorrelation weight was introduced to improve the steady-state error variance. Simulation results confirm the expected improvements. The proposed technique, which has been named least-squares with adaptive decorrelation multiuser CMA, is then an interesting approach for the task of blind multiuser signal separation.

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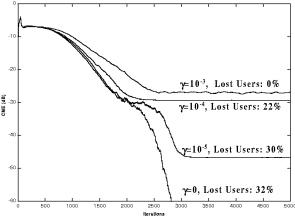


Fig. 1 - CME performance of MU-CMA for different values of the decorrelation weight

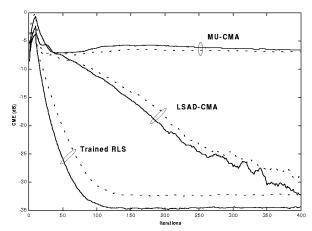


Fig. 2 - CME Comparative Performances of several algorithms for perfect (–) and near-far (- -) power control scenarios

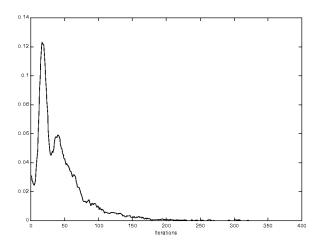


Fig.3 - Averaged temporal evolution of the adaptive decorrelation weight (near-far scenario)

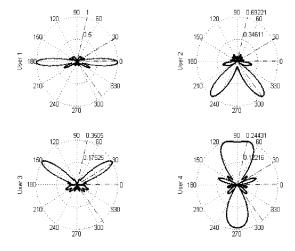


Fig. 4 - Antenna patterns for LSAD-CMA and near-far scenario after last weight update.